

Inference of SIG

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Typical parsing algorithms in the NLP literature

1. Pure bottom-up: CYK – chart parsing, 1960s
(Cocke, Younger, Kasami)
2. Pure top-down: Earley-parser, 1970s
(Earley, Stockle)
3. Recursive/iterative: Inside-outside algorithm, 1980s
(Baker, Lori, Young)
4. Heuristic: Best-first Chart Parsing, 2000s
(Chaniak, Johnson, Klein, Manning)

Dynamic Programming (DP)

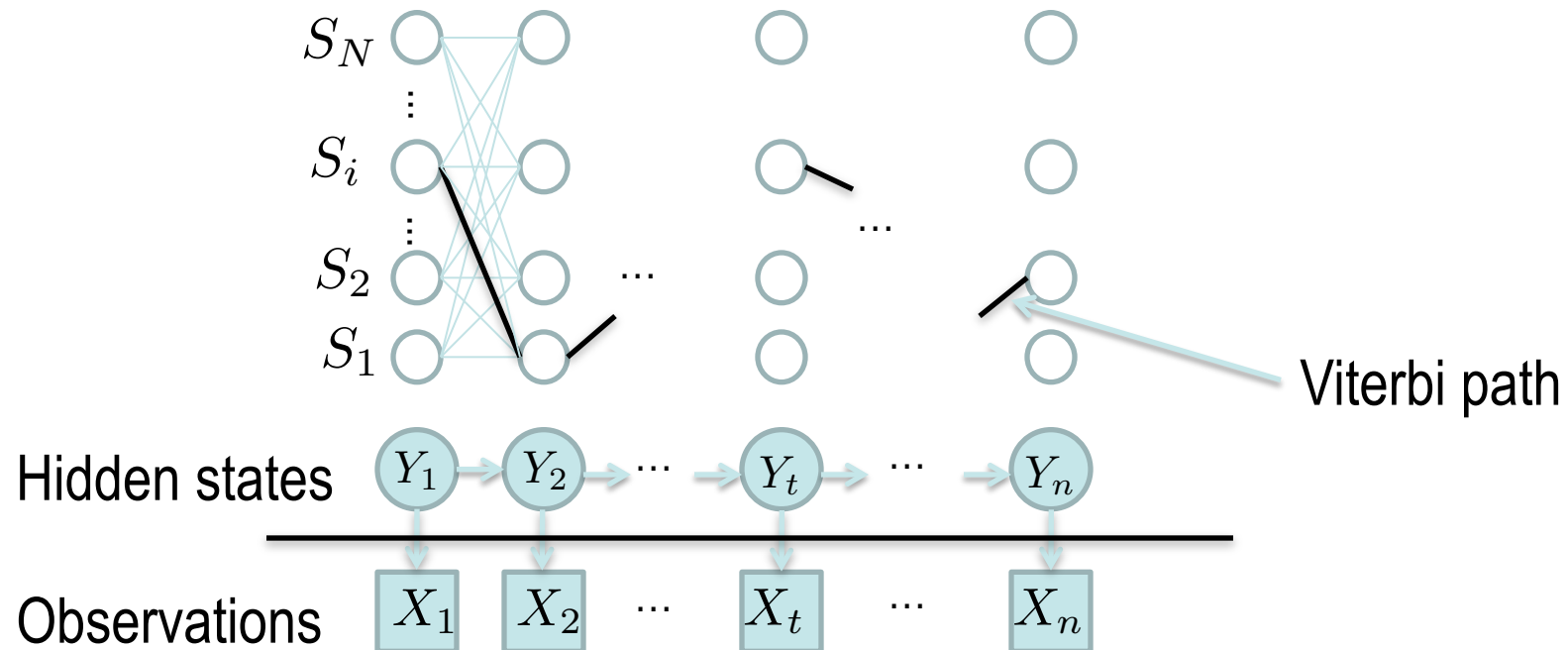
- **Definition:** Solve an optimization problem by partitioning it into (simpler) subproblems, and re-use solutions of the subproblems (memoization), rather than re-computing them.
- **Applications:**
 - DP is a major paradigm in solving optimization problems
 - Viterbi algorithm (e.g., for hidden Markov models)
 - Cocke-Younger-Kasami (CYK) algorithm
 - Earley algorithm (a type of chart parser)
 - Value Iteration (e.g., for Markov decision process)
 - ...

Four Steps in Developing a DP Algorithm

- 1. Characterize the structure of an optimal solution
- 2. Recursively define the value of an optimal solution
- 3. Compute this value in a bottom-up fashion
- 4. Find an optimal solution from computed information

DP for a Chain Model -- The Viterbi algorithm for HMM

- **The goal:** Find the most likely sequence of hidden states that produces the sequence of observed events



Hidden Markov Model (HMM)

- State space: $S = (S_1, \dots, S_N)$, N states
- Distinct observation symbols: $V = (v_1, \dots, v_M)$, M symbols
- Observation sequence: $\{X_1, X_2, \dots, X_t, \dots\}$, $X_t \in V$
- Hidden state sequence: $\{Y_1, Y_2, \dots, Y_t, \dots\}$, $Y_t \in S$
- State transition matrix: $A = (a_{ij})_{N \times N}$,

$$a_{ij} = p(Y_{t+1} = S_j | Y_t = S_i), \quad 1 \leq i, j \leq N$$

- Emission probability in state S_j : $B = (b_j(k))$,

$$b_j(k) = p(X_t = v_k | Y_t = S_j), \quad 1 \leq j \leq N, \quad 1 \leq k \leq M$$

Hidden Markov Model (HMM)

- The prior initial state distribution: $\Pi_1 = (\pi_{11}, \pi_{12}, \dots, \pi_{1N})$

$$\pi_{1j} = p(Y_1 = S_j), \quad 1 \leq j \leq N$$

- Joint probability:

$$\begin{aligned} p(X_1, \dots, X_n, Y_1, \dots, Y_n; A, B, \Pi_1) \\ = p(Y_1)p(X_1|Y_1) \prod_{t=2}^n p(Y_t|Y_{t-1})p(X_t|Y_t) \end{aligned}$$

Three Basic Problems in HMM

Hidden states

$$\mathbb{Y} = [Y_1, \dots, Y_n]$$

Observations

$$\mathbb{X} = [X_1, \dots, X_n]$$

Model parameters

$$\Theta = (A, B, \Pi_1)$$

- **Problem I:** Given \mathbb{X} and Θ , how to predict \mathbb{Y} ? (i.e. Inference)

$$\mathbb{Y}^* = \arg \max_{\mathbb{Y} \in \Omega} p(\mathbb{Y} | \mathbb{X}; \Theta) = \arg \max_{\mathbb{Y} \in \Omega} p(\mathbb{Y}, \mathbb{X}; \Theta)$$

where Ω is the solution space and $|\Omega| = N^n$

- **Problem II:** Given \mathbb{X} , how to compute the likelihood of model parameters,

$$p(\mathbb{X}; \Theta) = ? \quad (\text{i.e. Membership})$$

- **Problem III:** How to estimate Θ based on \mathbb{X} ? (i.e. Learning)

$$\hat{\Theta}_{MLE} = \arg \max_{\Theta} p(\mathbb{X}; \Theta)$$

The Viterbi Algorithm for Solving Problem I

- 1. Characterize the structure of an optimal solution
- 2. Recursively define the value of an optimal solution
- 3. Compute this value in a bottom-up fashion
- 4. Construct an optimal solution from computed information

The Viterbi Algorithm for Solving Problem I

- 1. Characterize the structure of an optimal solution

$$p^* = \max_{\mathbb{Y}} p(\mathbb{X}, \mathbb{Y}; \Theta) \quad \text{and} \quad \mathbb{Y}^* = \arg \max_{\mathbb{Y}} p(\mathbb{X}, \mathbb{Y}; \Theta)$$

- 2. Recursively define the value of an optimal solution

Denote $\mathbb{Y}_t = [Y_1, \dots, Y_t]$ and $\mathbb{X}_t = [X_1, \dots, X_t]$

Define $\delta_t(i) = \max_{\mathbb{Y}_{t-1}} p(\mathbb{Y}_{t-1}, Y_t = S_i, \mathbb{X}_t; \Theta)$

$\Rightarrow \delta_{t+1}(j) = \max_{S_i} [\delta_t(i) a_{ij}] b_j(X_{t+1})$

$\Rightarrow p^* = \max_{1 \leq i \leq N} \delta_n(i)$

The Viterbi Algorithm for Solving Problem I

- 3. Compute the value of an optimal solution in a bottom-up fashion

$$1 \leq i \leq N$$

$$\delta_1(i) = p(Y_1 = S_i, X_1; \Theta) = p(Y_1 = S_i)p(X_1|Y_1 = S_i) = \pi_{1i}b_i(X_1)$$

- 4. Construct an optimal solution from computed information

The Viterbi Algorithm for Solving Problem I

- (1) Initialization:

$$\delta_1(i) = \pi_{1i} b_i(X_1), \quad \gamma_1(i) = 0, \quad 1 \leq i \leq N,$$

- (2) Forward maximization: for $t = 2, \dots, n$,

$$\delta_t(j) = \max_{1 \leq i \leq N} \delta_{t-1}(i) a_{ij} b_j(X_t), \quad 1 \leq j \leq N$$

$$\gamma_t(j) = \arg \max_{1 \leq i \leq N} \delta_{t-1}(i) a_{ij}$$

- (3) Termination:

$$p^* = \max_{1 \leq i \leq N} \delta_n(i) \quad Y_n^* = \arg \max_{1 \leq i \leq N} \delta_n(i)$$

- (4) Backward tracking: for $t = n - 1, \dots, 1$

$$Y_t^* = \gamma_{t+1}(Y_{t+1}^*)$$

The Viterbi Algorithm for Solving Problem I

- The time complexity of parsing the entire state sequence:

$$O(n \times N^2)$$

Forward-Backward Summation for Solving Problem II

- How to compute the likelihood $p(\mathbb{X}; \Theta)$? (i.e. Membership)

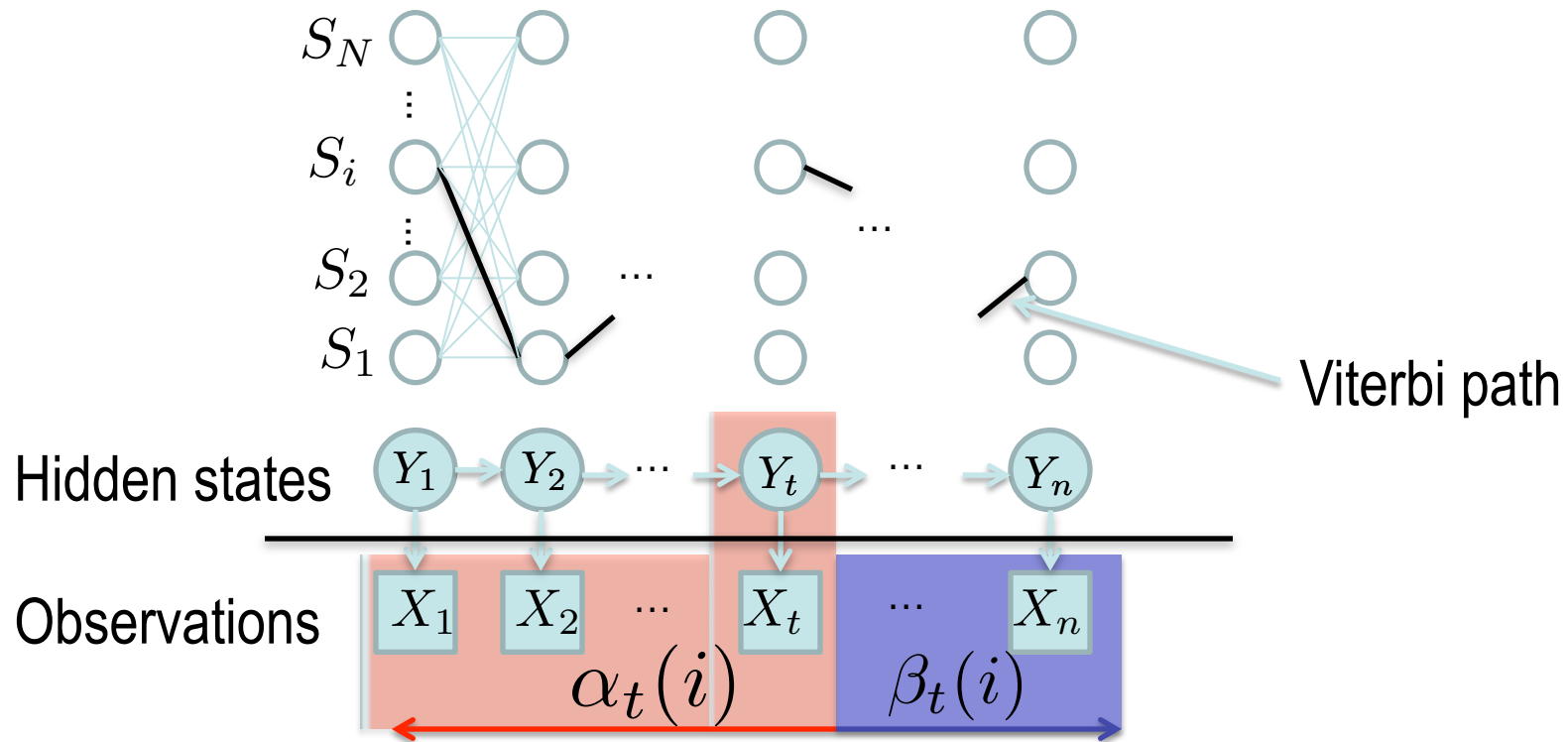
$$p(\mathbb{X}; \Theta) = \sum_{i=1}^N p(\mathbb{X}, Y_n = S_i; \Theta)$$

- How to compute the marginal belief at t $p(Y_t = S_i | \mathbb{X}, \Theta)$?

$$p(Y_t = S_i | \mathbb{X}; \Theta) = \frac{p(\mathbb{X}, Y_t = S_i; \Theta)}{p(\mathbb{X}; \Theta)}$$

Forward-Backward Summation for Solving Problem II

- Define $\alpha_t(i) = p(\mathbb{X}_t, Y_t = S_i; \Theta)$, where $\mathbb{X}_t = [X_1, \dots, X_t]$
- $\beta_t(i) = p(\mathbb{X}_{-t} | Y_t = S_i; \Theta)$, where $\mathbb{X}_{-t} = [X_{t+1}, \dots, X_n]$



Forward-Backward Summation for Solving Problem II

- Define $\alpha_t(i) = p(\mathbb{X}_t, Y_t = S_i; \Theta)$, where $\mathbb{X}_t = [X_1, \dots, X_t]$

$$\beta_t(i) = p(\mathbb{X}_{-t} | Y_t = S_i; \Theta) \text{ , where } \mathbb{X}_{-t} = [X_{t+1}, \dots, X_n]$$

- Then, $\alpha_1(i) = \pi_{1i} b_i(X_1)$

$$\beta_n(i) = 1 \quad // \text{ empty string, so probability} = 1$$

$$\Rightarrow p(\mathbb{X}; \Theta) = \sum_{i=1}^N p(\mathbb{X}, Y_n = S_i; \Theta) = \sum_{i=1}^N \alpha_n(i)$$

$$p(Y_t = S_i | \mathbb{X}; \Theta) = \frac{p(\mathbb{X}, Y_t = S_i; \Theta)}{\sum_{j=1}^N p(\mathbb{X}, Y_t = S_j; \Theta)} = \frac{\alpha_t(i) \beta_t(i)}{\sum_{j=1}^N \alpha_t(j) \beta_t(j)}$$

(used later in Inside/Outside)

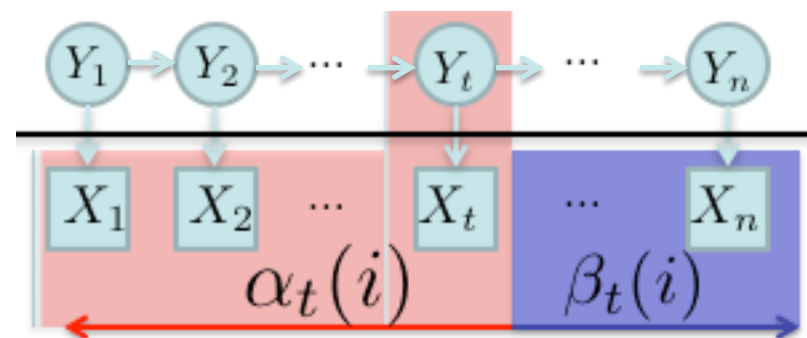
Forward and Backward Recursions

- Forward recursion:

$$\begin{aligned}\alpha_{t+1}(j) &= p(\mathbb{X}_{t+1}, Y_{t+1} = S_j; \Theta) \\ &= \sum_{i=1}^N p(\mathbb{X}_t, X_{t+1}, Y_t = S_i, Y_{t+1} = S_j; \Theta) \\ &= \sum_{i=1}^N \alpha_t(i) a_{ij} b_j(X_{t+1})\end{aligned}$$

- Backward recursion:

$$\begin{aligned}\beta_t(i) &= p(\mathbb{X}_{-t} | Y_t = S_i; \Theta) \\ &= \sum_{j=1}^N p(\mathbb{X}_{-t}, Y_{t+1} = S_j | Y_t = S_i; \Theta) \\ &= \sum_{j=1}^N \alpha_{ij} b_j(X_{t+1}) \beta_{t+1}(j)\end{aligned}$$



The Forward-Backward Summation Algorithm

- The forward summation

- (1) Initialization $\alpha_1(i) = \pi_{1i} b_i(X_1) \quad 1 \leq i \leq N$

- (2) Recursion: for $t = 1, 2, \dots, n - 1$

$$1 \leq j \leq N, \alpha_{t+1}(j) = \sum_{i=1}^N \alpha_t(i) a_{ij} b_j(X_{t+1})$$

- (3) Termination $p(\mathbb{X}; \Theta) = \sum_{i=1}^N \alpha_n(i)$

- The backward summation

- (1) Initialization $\beta_n(i) = 1, \quad 1 \leq i \leq N$

- (2) Recursion: for $t = n - 1, n - 2, \dots, 1$

$$1 \leq i \leq N, \beta_t(i) = \sum_{j=1}^N a_{ij} b_j(X_{t+1}) \beta_{t+1}(j)$$

- (3) $1 \leq t \leq n, \quad 1 \leq i \leq N \quad p(Y_t = S_i | \mathbb{X}; \Theta) = \frac{\alpha_t(i) \beta_t(i)}{\sum_{j=1}^N \alpha_t(j) \beta_t(j)}$

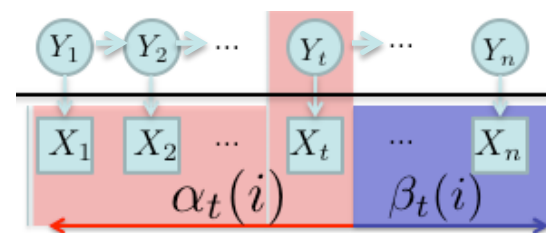


Chart Parsing

- **Motivation:** General search not suitable

Local ambiguities of grammar => The same syntactic constituent **may be rederived** as a part of larger constituents

- **Basic idea:** Do not throw away any information. Keep a record --- a chart --- of all the structures found

Two Types of Chart Parsing

- **Passive** = Bottom-up parsing
- **Active** = Agenda-driven chart parsing
 - Bottom-up active chart parsing
 - Top-down active chart parsing
 - **Agenda** is used to prioritize constituents to be processed as
 - Stack to simulate depth-first search (DFS)
 - Queue to simulate breadth-first search (BFS)
 - Priority queue to simulate best-first search

What is a chart?

Chart = Well-formed substring table (WFST)

- Plays a role of the **memo-table** as in DP
- Keeps a track of partial derivations

What is a chart?

Charts are represented by directed graphs $G = (V, E)$

- $V = \{1, 2, \dots, n\}$ represents the input sentence, where i - th node corresponds to i -th word,
- Each edge $e \in E$ represents a completed, or partial constituent which spans a group of words, e.g., $e = (start, end, label, found, tofind) \in E$
 - $label$ = Nonterminal node, e.g., LHS of a certain rule in grammar
 - $found$ = Part of RHS of $label$ which explains words from $start$ to end
 - $tofind$ = Remainder of the sentence beside the $found$ part
 - Active edge: $tofind$ is not empty
 - Inactive edge (passive edge): $tofind$ is empty

The Fundamental Rule: Combines active and passive edges

$$e = (\text{start}, \text{end}, \text{label}, \text{found}, \text{tofind}) \in E$$

An active edge: $e_1 = (i, j, VP, DV, NP PP)$ A passive edge: $e_2 = (j, k, NP, Det N, \emptyset)$



The fundamental rule

The Fundamental Rule: Combines active and passive edges

$$e = (\text{start}, \text{end}, \text{label}, \text{found}, \text{tofind}) \in E$$

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$$VP \rightarrow DV Det N \cdot PP$$

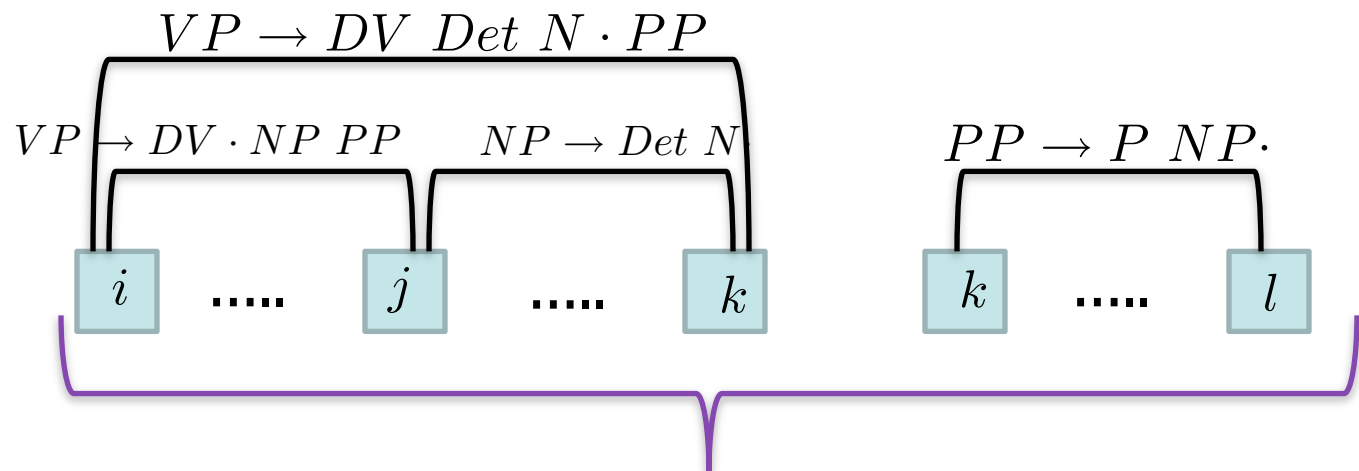
We get a new active edge

$$e_3 = (i, k, VP, DV Det N, PP)$$

The Fundamental Rule: Combines Active and Passive Edges

$$e = (start, end, label, found, tofind) \in E$$

An active edge: $e_1 = (i, j, VP, DV, NP PP)$ A passive edge: $e_2 = (j, k, NP, Det N, \emptyset)$



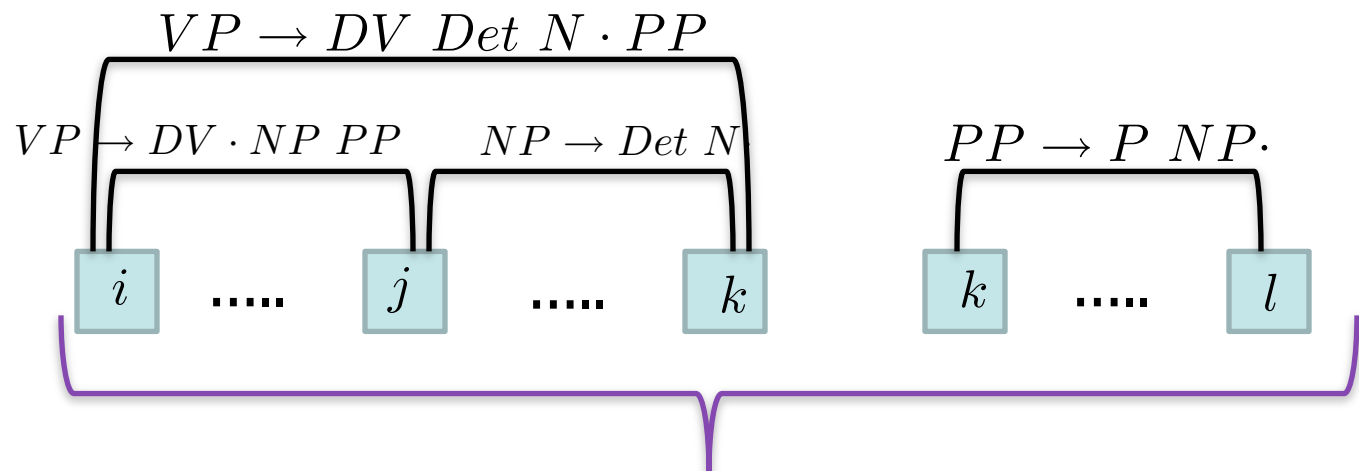
$$VP \rightarrow DV Det N P NP \cdot$$

The fundamental rule

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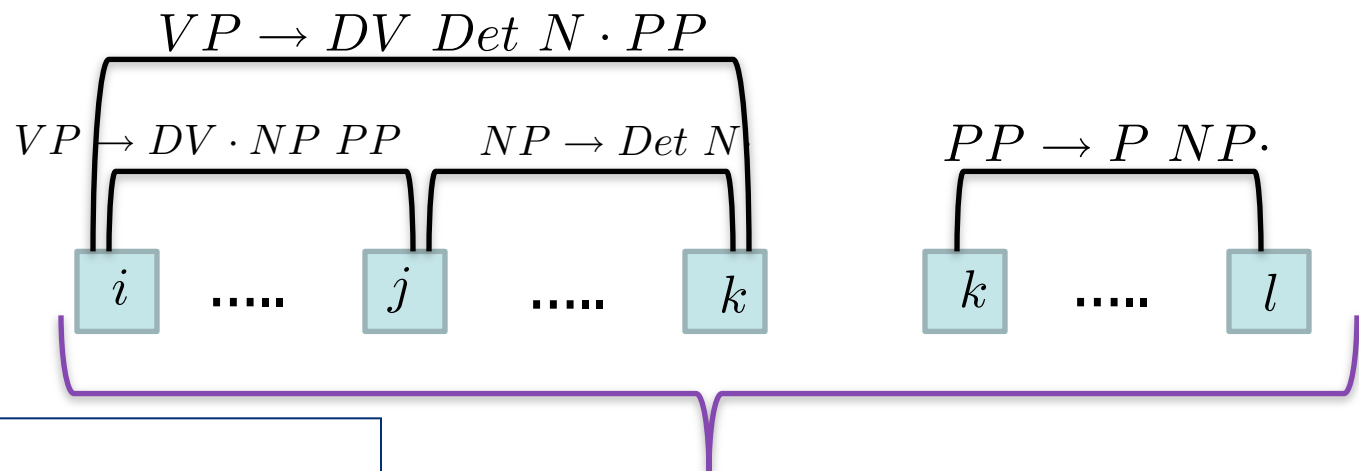
$$VP \rightarrow DV Det N P NP \cdot$$

The fundamental rule

The Fundamental Rule: Combines Active and Passive Edges

$$e = (\text{start}, \text{end}, \text{label}, \text{found}, \text{tofind}) \in E$$

An active edge: $e_1 = (i, j, VP, DV, NP PP)$ A passive edge: $e_2 = (j, k, NP, Det N, \emptyset)$



We get a passive edge

$$e_4 = (i, l, VP, DV Det N PP, \emptyset)$$

$$VP \rightarrow DV Det N P NP \cdot$$

The fundamental rule

What is a agenda?

- **Agenda** = Set of edges waiting to be added to the chart
- Determines the order in which edges are added to the chart
 - Stack agenda for depth-first search
 - Queue agenda for breadth-first search
 - Priority queue agenda for best-first search
- Ordering is decided by Figures of Merit (FOM) of elements

Bottom-up passive chart parsing

Basic algorithm flow: Scan the input sentence left-to-right and make use of CFG rules right-to-left to add more edges into the chart by using the fundamental rule.

Grammar:

1. $S \rightarrow NP VP$
2. $NP \rightarrow DET ADJ N$
3. $NP \rightarrow DET N$
4. $NP \rightarrow ADJ N$
5. $VP \rightarrow AUX V NP$
6. $VP \rightarrow V NP$

Lexicon:

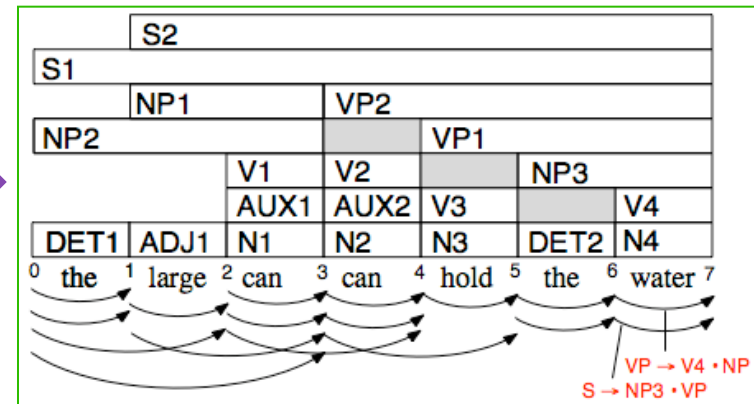
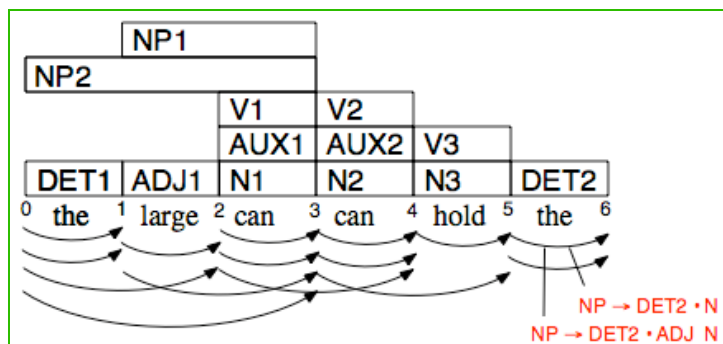
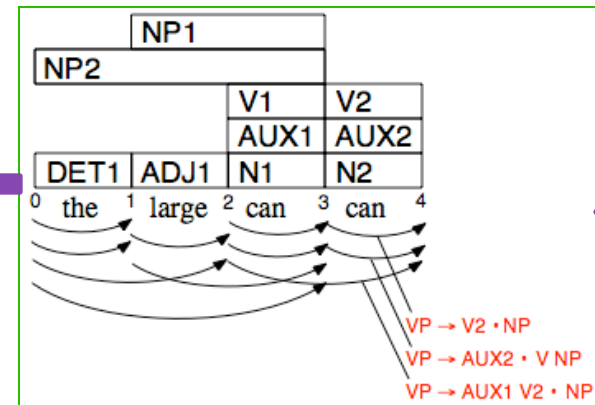
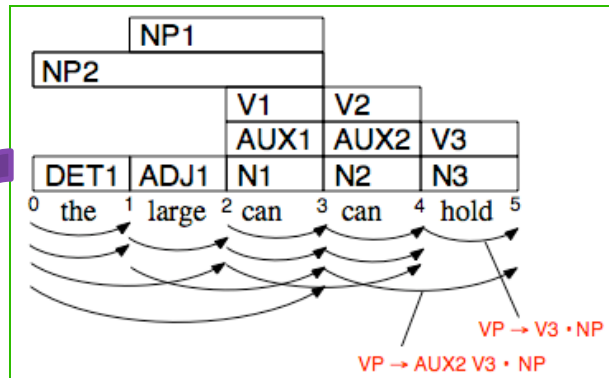
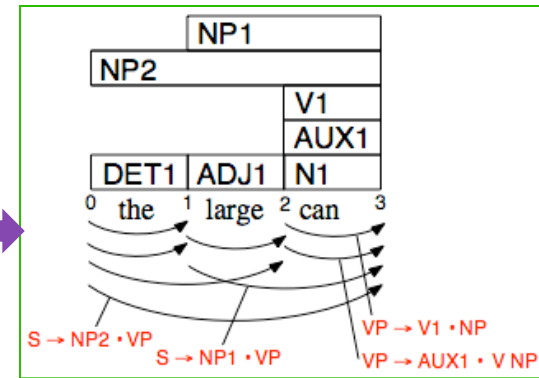
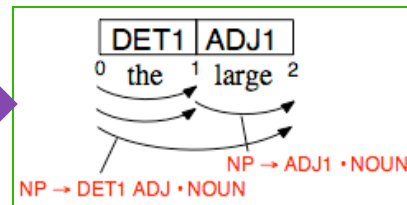
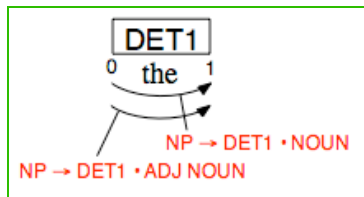
the... DET
large... ADJ
can... AUX, N, V
hold... N, V
water... N, V

Sentence: 0 The 1 large 2 can 3 can 4 hold 5 the 6 water 7

Cocke–Younger–Kasami (CYK) algorithm

- CYK algorithm = Bottom-up passive chart parsing algorithm
- The context-free grammar (CFG) must be in Chomsky normal form (CNF)
- The goal:
 - Determine if the sentence can be generated by a given CFG
 - If so, how it can be generated (e.g., parse tree construction)

Bottom-up passive chart parsing



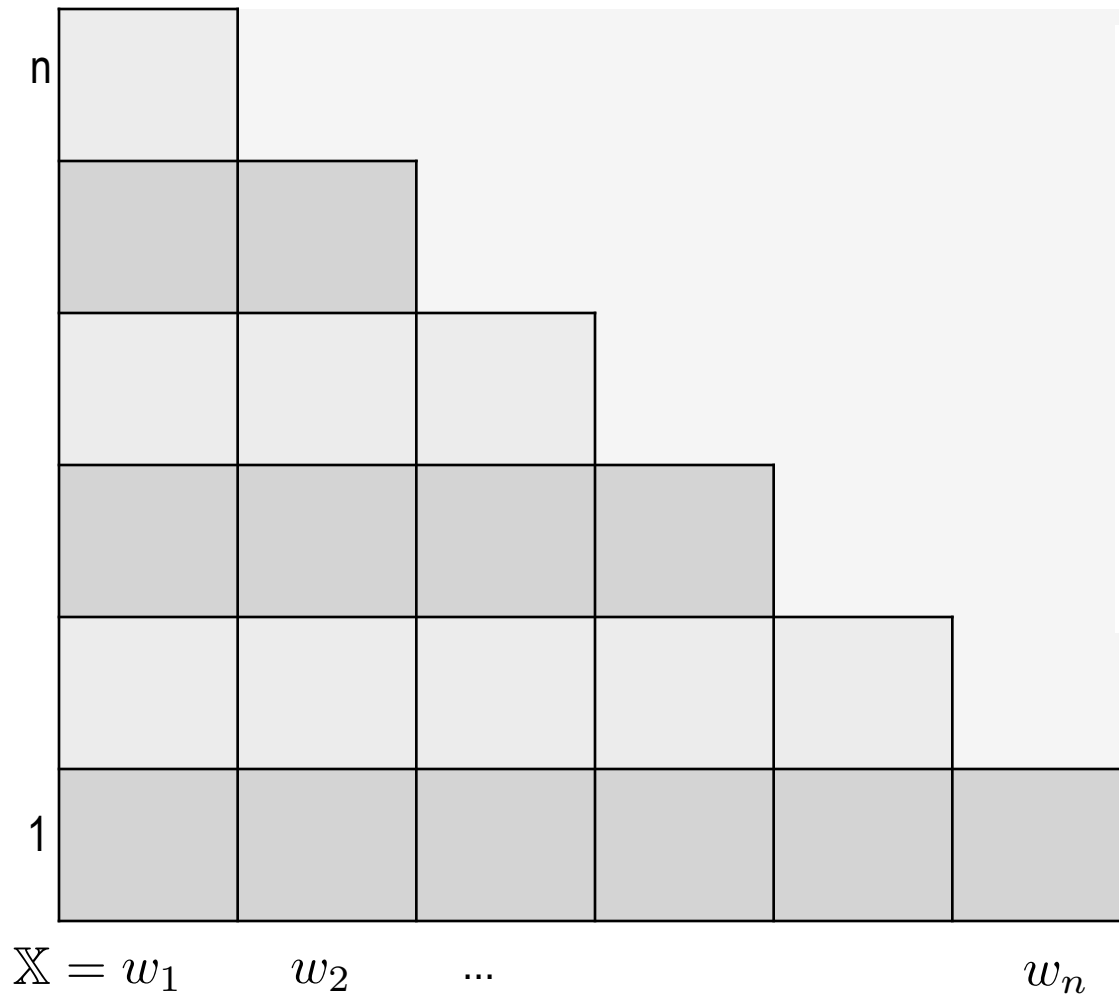
Cocke–Younger–Kasami (CYK) algorithm

- The worst case running time of CYK is $O(n^3|G|)$
 - n = Length of the input sentence and
 - $|G|$ = Size of grammar
- Drawback of all known transformations into CNF:
May lead to a blow-up in grammar size
- Let g be the size of grammar
=> blow-up may range from g^2 to 2^{2g}

CYK algorithm

- **Input:** a sentence $\mathbb{X} = w_1 \dots w_n$ and the grammar G with S being the root.
 - Let $w_{ij} = w_i w_{i+1} \dots w_{i+j-1}$ be the substring of \mathbb{X} of length j starting with w_i . Then, we have $\mathbb{X} = w_{1n}$.
- **Output:** verify whether $S \Rightarrow \mathbb{X}$. If yes, construct all possible parse trees.
- **The algorithm:** for every w_{ij} and every rule $R \in G$, determine if $R \Rightarrow w_{ij}$ and the probability if necessary.
 - Define an auxiliary 4-tuple variable for each rule $R_k \in G$:
 $v_k = (k, \text{probability}, \text{pointerLeft}, \text{pointerRight})$
 - CYK table with the entries V_{ij} , $1 \leq i \leq n$, $1 \leq j \leq n - i + 1$ storing the auxiliary variables of the rules which can explain substring w_{ij} .
 - Start with substrings of length 1: $w_{i1} = w_i$, $1 \leq i \leq n$, set
 $V_{i1} = \{v_k = (k, Pr(R_k | w_{i1}), \emptyset, \emptyset) : R_k \Rightarrow w_{i1}, R_k \in G\}$
 - Continue with substrings of length $j = 2, 3, \dots, n - i + 1$
 - For w_{ij} , consider all two-part partitions $w_{ij} = w_{im} w_{i+m, j-m}$, $1 \leq m \leq j$
 $V_{ij} = \{v_k = (k, Pr(R_k | w_{ij}), v_{k_l}, v_{k_r}) : R_k \Rightarrow R_{k_l} R_{k_r}, R_{k_l} \Rightarrow w_{im}, R_{k_r} \Rightarrow w_{i+m, j-m}, R_k, R_{k_l}, R_{k_r} \in G\}$

CYK algorithm -- Example



CYK table

S						
	VP					
S						
	VP			PP		
S		NP			NP	
NP	V, VP	Det.	N	P	Det	N
she	eats	a	fish	with	a	fork

Bottom-up Active Chart Parsing – Algorithm Flow

1. Initialize chart and agenda

Chart = empty, Agenda = {passive edges for all rules for all words}

2. Repeat until agenda is empty

- Select an edge from Agenda (e.g., DFS, BFS)
 $e = (start, end, label, found, tofind) \in E$
- Add e to the chart at position $(start, end)$ if it is not in the chart
- Use the fundamental rule to combine e with other edges from the chart
- If e is PASSIVE, look for grammar rules r which have $found$ as the first symbol on the RHS
- For each r , build active edge e' and add it to Agenda
 $e' = (start, start, r, \emptyset, found \ V_{remaining})$

3. Succeed if there is a passive edge $e = (0, n, S, found, 0)$, where S is the root node in grammar

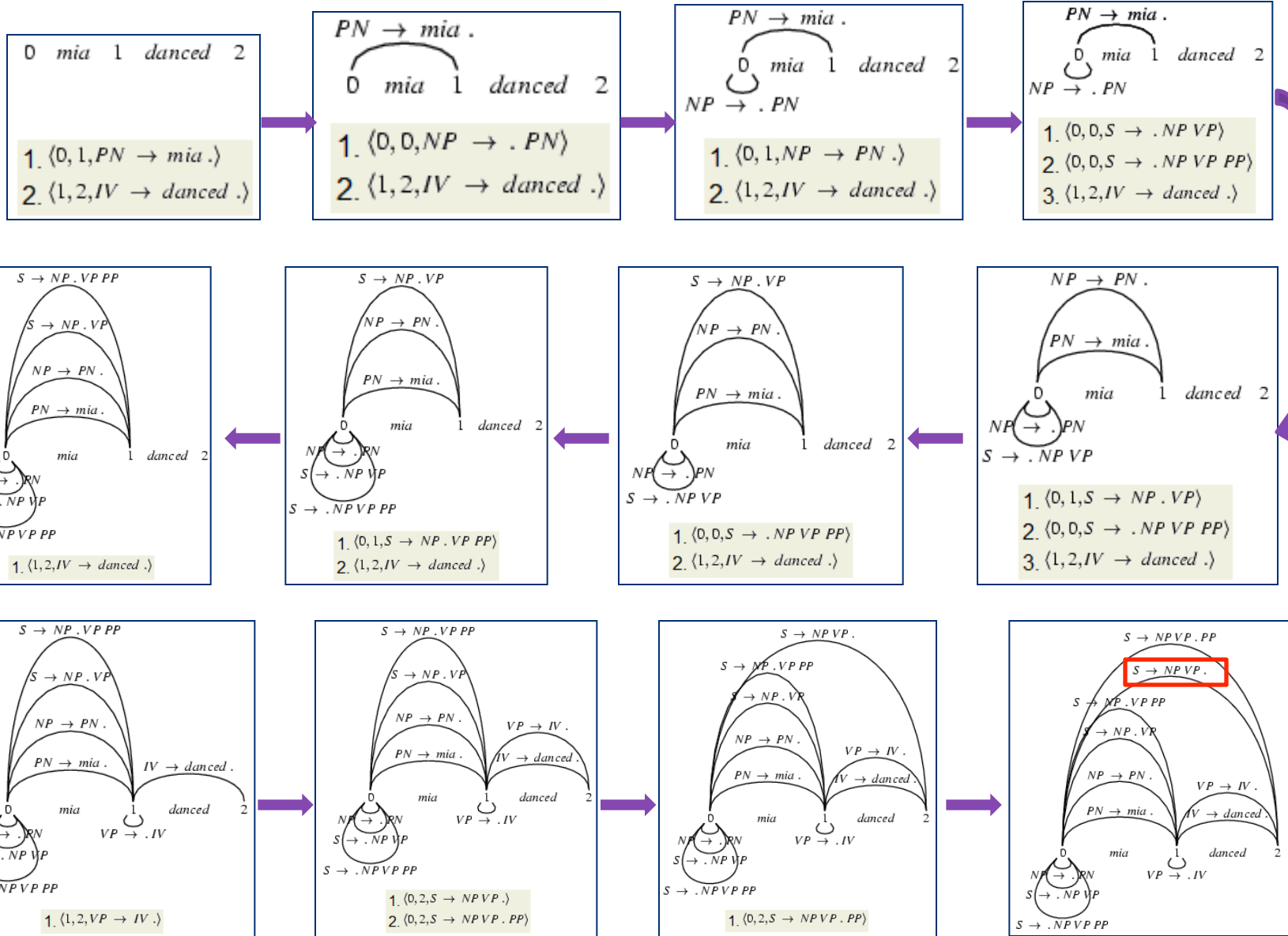
An example of bottom-up active chart parsing

$S \rightarrow NP VP$
 $S \rightarrow NP VP PP$
 $NP \rightarrow PN$
 $VP \rightarrow IV$
 $PP \rightarrow P NP$
 $PN \rightarrow mia$
 $IV \rightarrow danced$

Mia danced

Chart

Agenda



Top-down vs. Bottom-up Active Chart Parsing

- Bottom-up active chart parsing
 - Checks the input sentence, and builds each constituent exactly once. No duplication of effort.
 - May build constituents that cannot be later used legally
 - Reads the rules right-to-left, and starts with the information in passive edges
- Top-down chart parsing
 - Highly predictive. Only grammar rules that can be legally applied will be put to the chart
 - Reads the rules left-to-right, and starts with the information in active edges

Top-down Active Chart Parsing – Earley Parser

- Initialize chart and agenda
 - Chart = {passive edges for all rules for all words}, Agenda = {root rules}
- Repeat until agenda is empty
 - Select an edge from Agenda (e.g., DFS, BFS)
 $e = (start, end, label, found, tofind) \in E$
 - Add e to the chart at position $(start, end)$ if it is not in the chart
 - Use the fundamental rule to combine e with other edges from the chart
 - If e is ACTIVE, then look for grammar rules r which have the form
 $r = tofind \rightarrow V_1 \dots V_m$
 - For each r , build active edge e' and add it to Agenda
 $e' = (end, end, r, \emptyset, V_1 \dots V_m)$
- Succeed if there is a passive edge $e = (0, n, S, found, \emptyset)$, where S is the root node in grammar

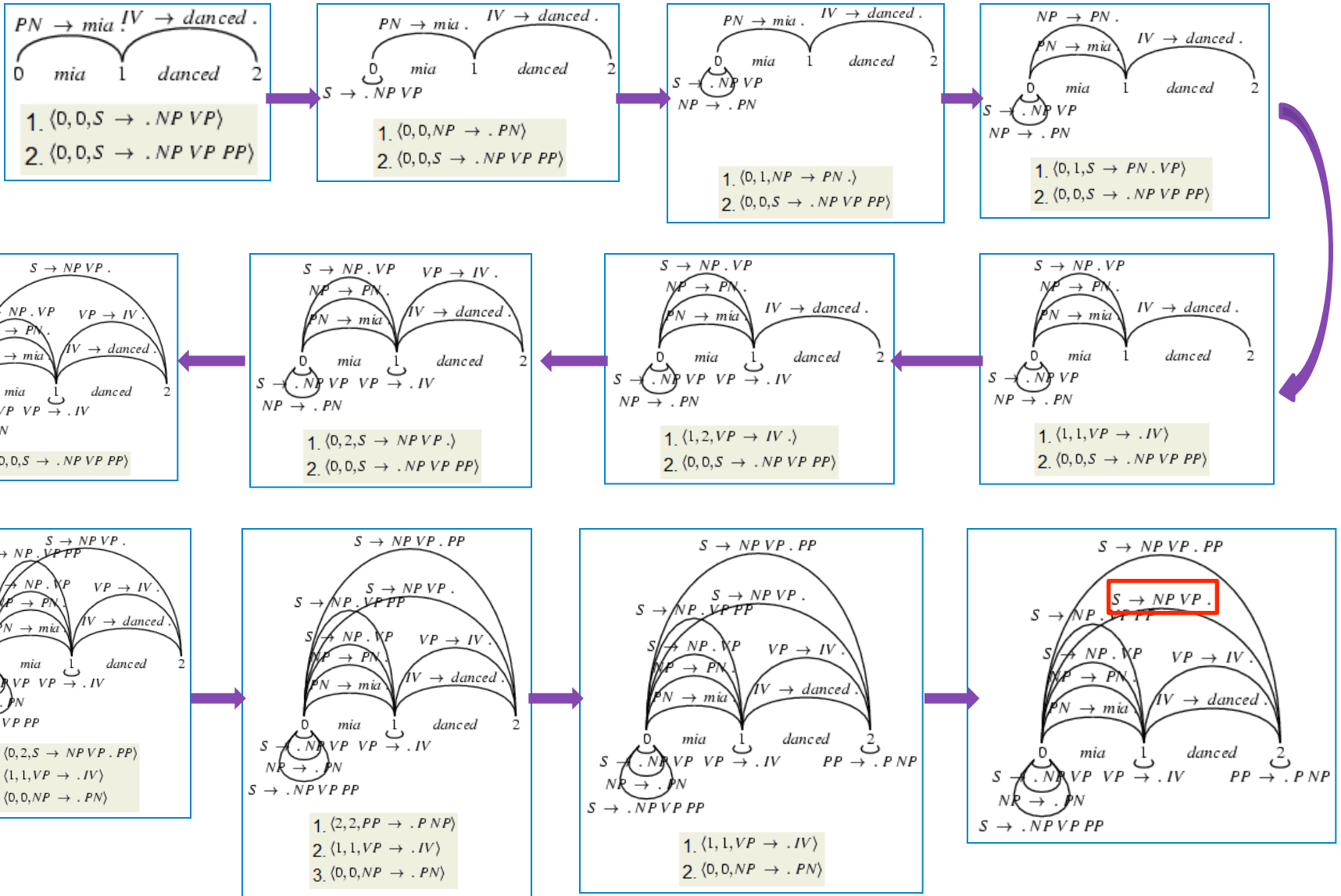
An example of top-down active chart parsing

$S \rightarrow NP VP$
 $S \rightarrow NP VP PP$
 $NP \rightarrow PN$
 $VP \rightarrow IV$
 $PP \rightarrow P NP$
 $PN \rightarrow mia$
 $IV \rightarrow danced$

Mia danced

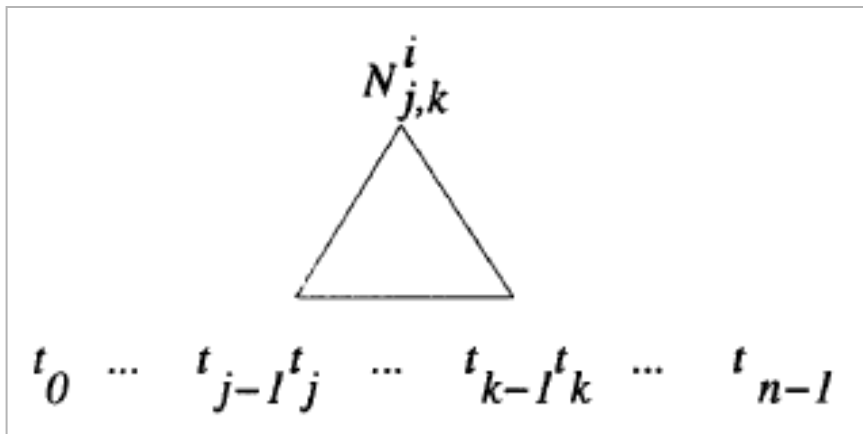
Chart

Agenda



Best-first Chart Parsing

- Agenda uses a **priority queue** to keep track of partial derivations
- **Ordering** is calculated using **figures of merit** of constituents (FOM)
- FOM \approx **Likelihood** that the constituents will appear in a correct parse



Constituent $N_{j,k}^i$ in the sentence

Ideally, the objective is to pick the constituent that maximizes the conditional probability: $p(N_{j,k}^i | t_{0,n})$

Key problem: How to estimate

$$p(N_{j,k}^i | t_{0,n}) = ?$$

Ideal Figures of Merit

$$\begin{aligned} p(N_{j,k}^i | t_{0,n}) &= \frac{p(N_{j,k}^i, t_{0,n})}{p(t_{0,n})} = \frac{p(N_{j,k}^i, t_{0,j}, t_{j,k}, t_{k,n})}{p(t_{0,n})} \\ &= \frac{p(N_{j,k}^i, t_{0,j}, t_{k,n})p(t_{j,k} | N_{j,k}^i, t_{0,j}, t_{k,n})}{p(t_{0,n})} \end{aligned}$$

Ideal Figures of Merit

$$\begin{aligned} p(N_{j,k}^i | t_{0,n}) &= \frac{p(N_{j,k}^i, t_{0,n})}{p(t_{0,n})} = \frac{p(N_{j,k}^i, t_{0,j}, t_{j,k}, t_{k,n})}{p(t_{0,n})} \\ &= \frac{p(N_{j,k}^i, t_{0,j}, t_{k,n}) p(t_{j,k} | N_{j,k}^i, t_{0,j}, t_{k,n})}{p(t_{0,n})} \\ &= \frac{p(N_{j,k}^i, t_{0,j}, t_{k,n}) p(t_{j,k} | N_{j,k}^i)}{p(t_{0,n})} \\ &= \frac{p^{out}(N_{j,k}^i) p^{in}(N_{j,k}^i)}{p(t_{0,n})} \end{aligned}$$

Ideal Figures of Merit

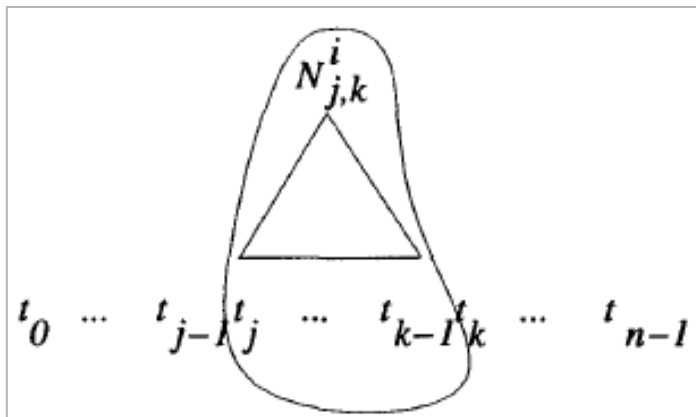
$$p(N_{j,k}^i | t_{0,n}) = \frac{p^{out}(N_{j,k}^i) p^{in}(N_{j,k}^i)}{p(t_{0,n})}$$

outside probability

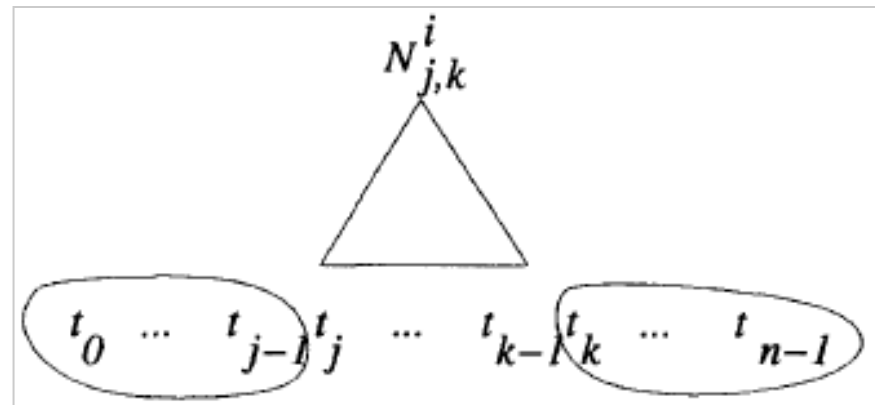
$$p^{out}(N_{j,k}^i) = p(N_{j,k}^i, t_{0,j}, t_{k,n})$$

inside probability

$$p^{in}(N_{j,k}^i) = p(t_{j,k} | N_{j,k}^i)$$



Inside probability includes only words within the constituent



Outside probability includes the entire context of the constituent

Simple Figures of Merit – Trigram Estimate

$$p(N_{j,k}^i | t_{0,n}) = \frac{p(N_{j,k}^i, t_{0,n})}{p(t_{0,n})} = \frac{p(t_{0,j}, t_{k,n})p(N_{j,k}^i | t_{0,j}, t_{k,n})p(t_{j,k} | N_{j,k}^i, t_{0,j}, t_{k,n})}{p(t_{0,j}, t_{k,n})p(t_{j,k} | t_{0,j}, t_{k,n})}$$

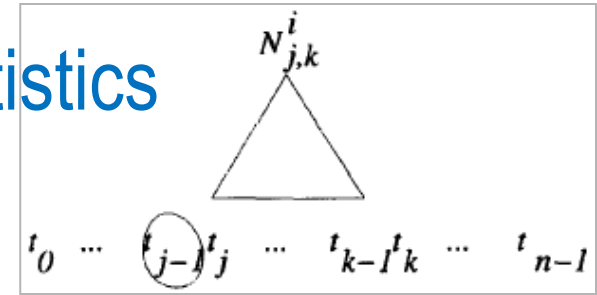
Assume

$$p(N_{j,k}^i | t_{0,j}, t_{k,n}) \approx p(N_{j,k}^i) = p(N^i)$$

$$p(t_{j,k} | t_{0,j}, t_{k,n}) \approx p(t_{j,k} | t_{j-2}, t_{j-1}) = \prod_{a=j}^{k-1} p(t_a | t_{a-2}, t_{a-1})$$

$$\Rightarrow p(N_{j,k}^i | t_{0,n}) \approx \frac{p(N^i)p^{in}(N_{j,k}^i)}{\prod_{a=j}^{k-1} p(t_a | t_{a-2}, t_{a-1})}$$

Figures of Merit Using Boundary Statistics



Left boundary trigram estimate

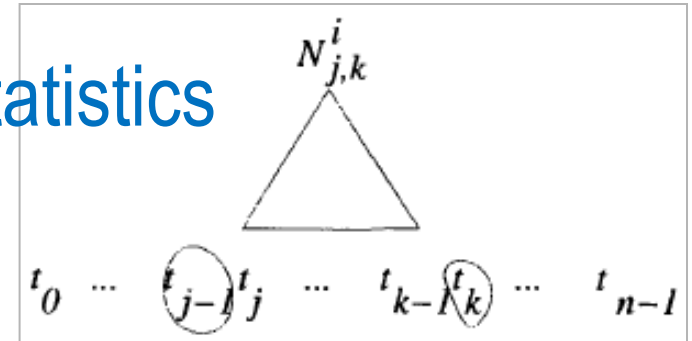
$$\begin{aligned}
 p(N_{j,k}^i | t_{0,n}) &= \frac{p(N_{j,k}^i, t_{0,n})}{p(t_{0,n})} = \frac{p(N_{j,k}^i, t_{0,j}, t_{j,k}, t_{k,n})}{p(t_{0,j}, t_{k,n})p(t_{j,k} | t_{0,j}, t_{k,n})} \\
 &\approx \frac{p(N_{j,k}^i | t_{0,j}, t_{k,n})p^{in}(N_{j,k}^i)}{p(t_{j,k} | t_{0,j}, t_{k,n})}
 \end{aligned}$$

Assume: $p(t_{j,k} | t_{0,j}, t_{k,n}) \approx p(t_{j,k} | t_{j-2}, t_{j-1})$

$p(N_{j,k}^i | t_{0,j}, t_{k,n}) \approx p(N_{j,k}^i | t_{j-1})$ left boundary model

$$\Rightarrow p(N_{j,k}^i | t_{0,n}) \approx \frac{p(N_{j,k}^i | t_{j-1})p^{in}(N_{j,k}^i)}{p(t_{j,k} | t_{j-2}, t_{j-1})}$$

Figures of Merit Using Boundary Statistics



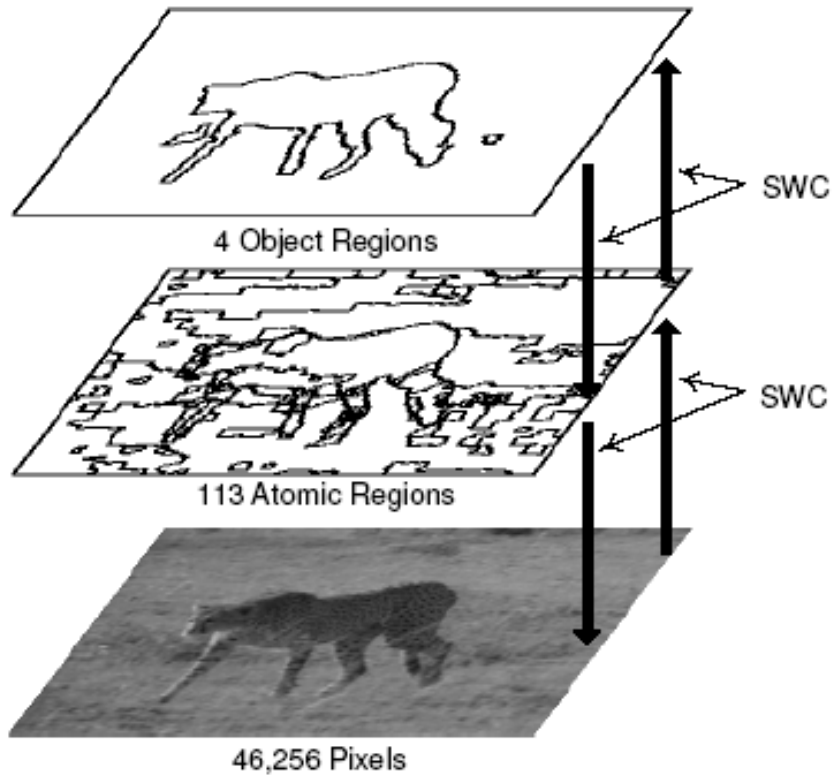
$$p(N_{j,k}^i | t_{0,n}) = \frac{p(N_{j,k}^i | t_{0,j})p(t_{j,k} | N_{j,k}^i, t_{0,j})p(t_k | N_{j,k}^i, t_{0,k})p(t_{k+1,n} | t_{0,k+1}, N_{j,k}^i)}{p(t_{0,j})p(t_{j,k} | t_{0,j})p(t_k | t_{0,k})p(t_{k+1,n} | t_{0,k+1})}$$

Assume $t_{k+1,n}$ depends only on the previous tags

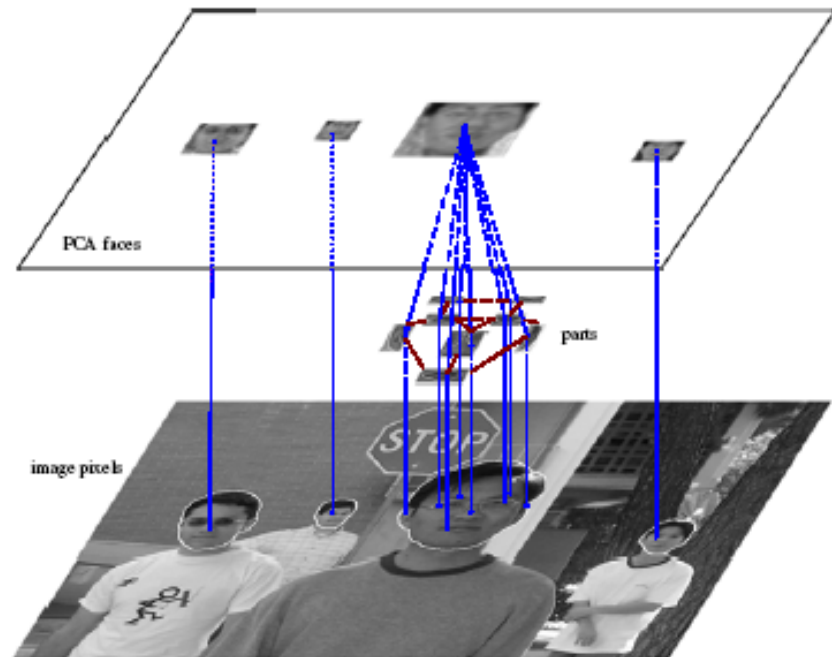
$$\Rightarrow p(N_{j,k}^i | t_{0,n}) \approx \frac{p(N_{j,k}^i | t_{0,j})p^{in}(N_{j,k})p(t_k | N_{j,k}^i, t_{0,k})}{p(t_{j,k+1} | t_{0,j})}$$

$$\approx \frac{p(N_{j,k}^i | t_{0,j})p^{in}(N_{j,k})p(t_k | N_{j,k}^i)}{p(t_{j,k+1} | t_{j-2}, t_{j-1})}$$

Open Problem: Bottom-up or Top-down Inference



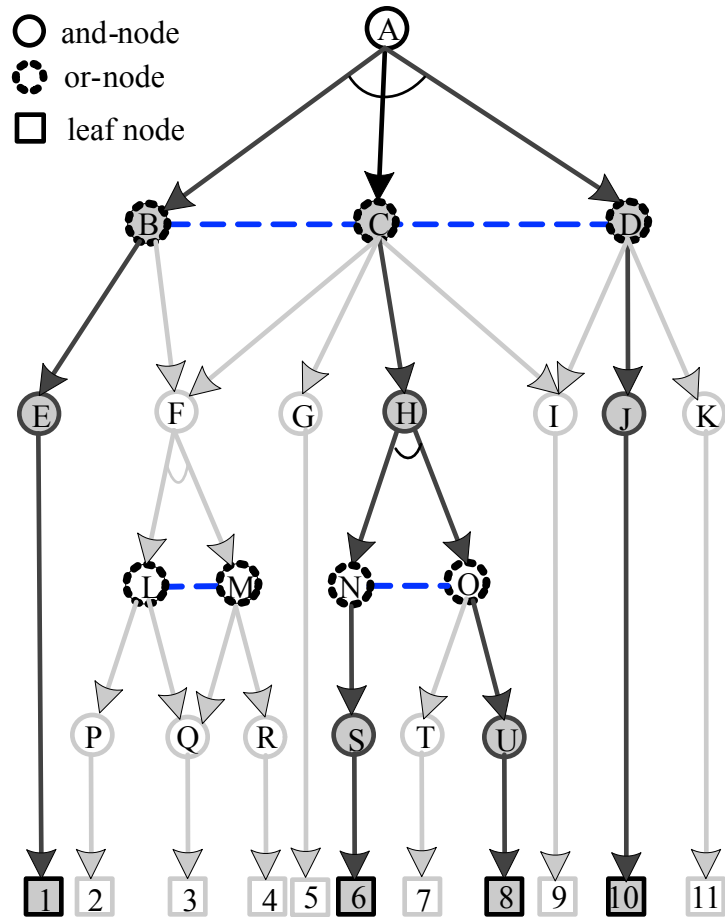
(a) bottom-up graph construction



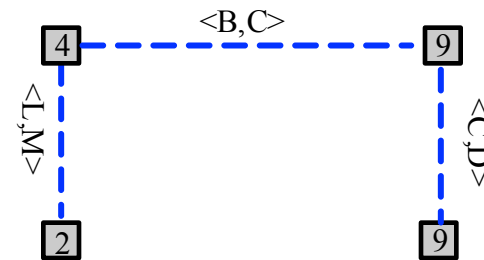
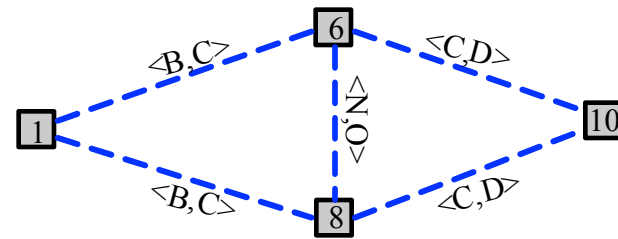
(b) Top-down graph construction

Which inference is more suitable?
This is object-dependent

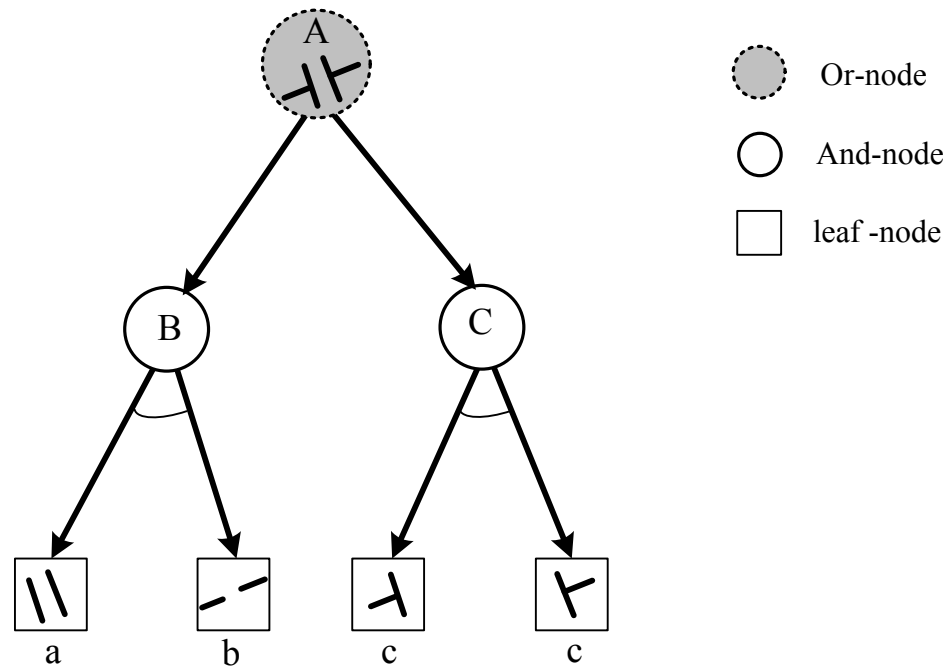
Embedding the integrated models into an And-Or graph



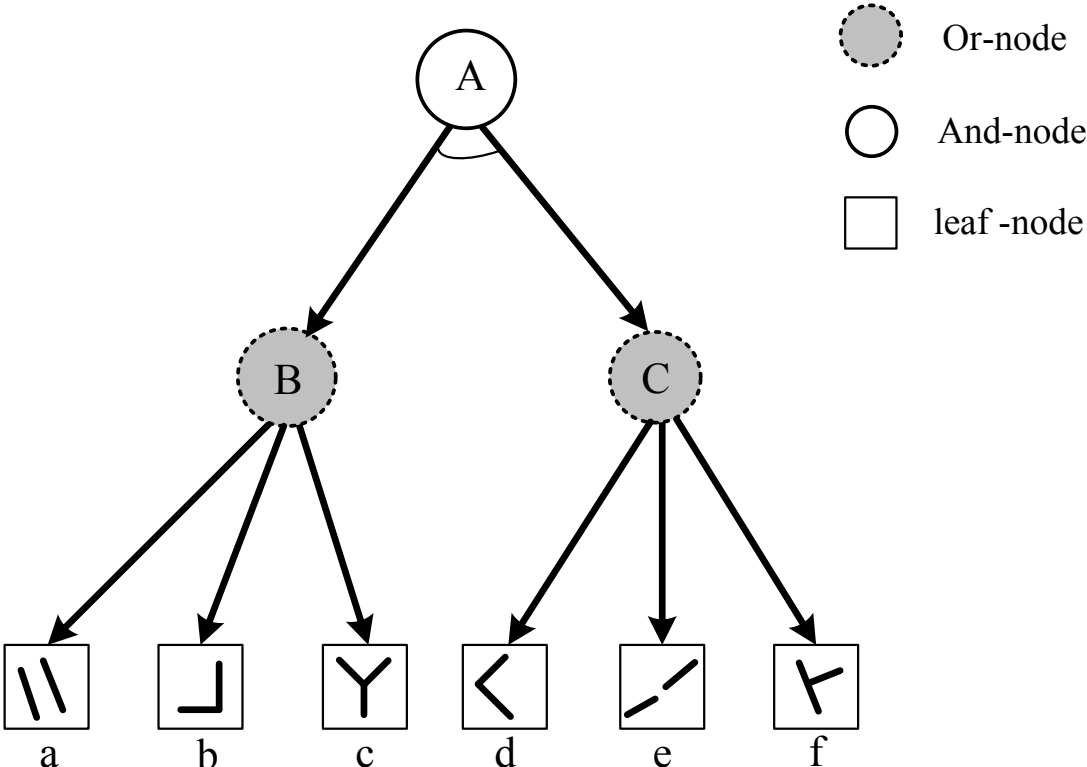
some graph **configurations** generated by the AndOr graph



Representing a grammar by and-or graph



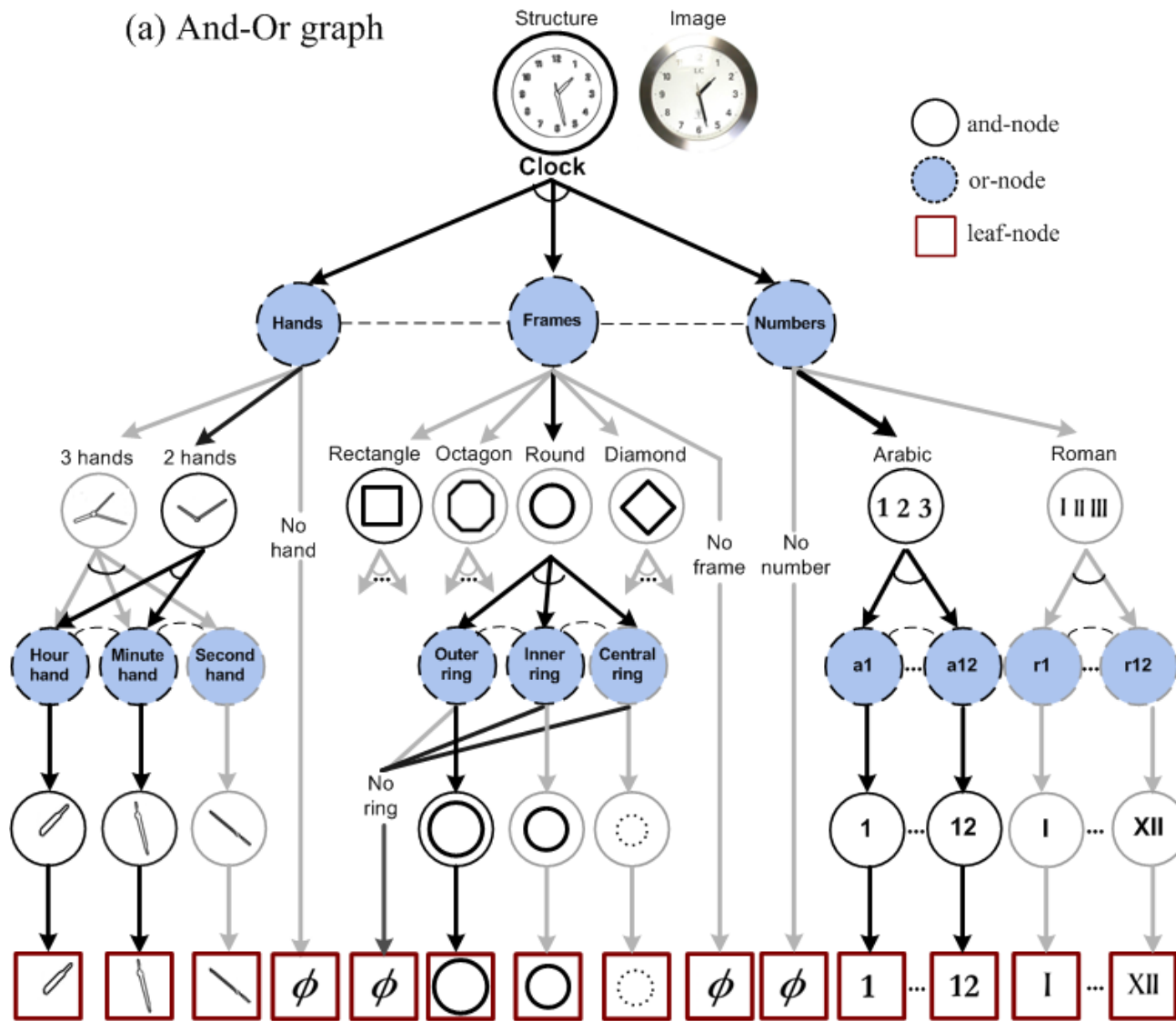
Representing a grammar by and-or graph



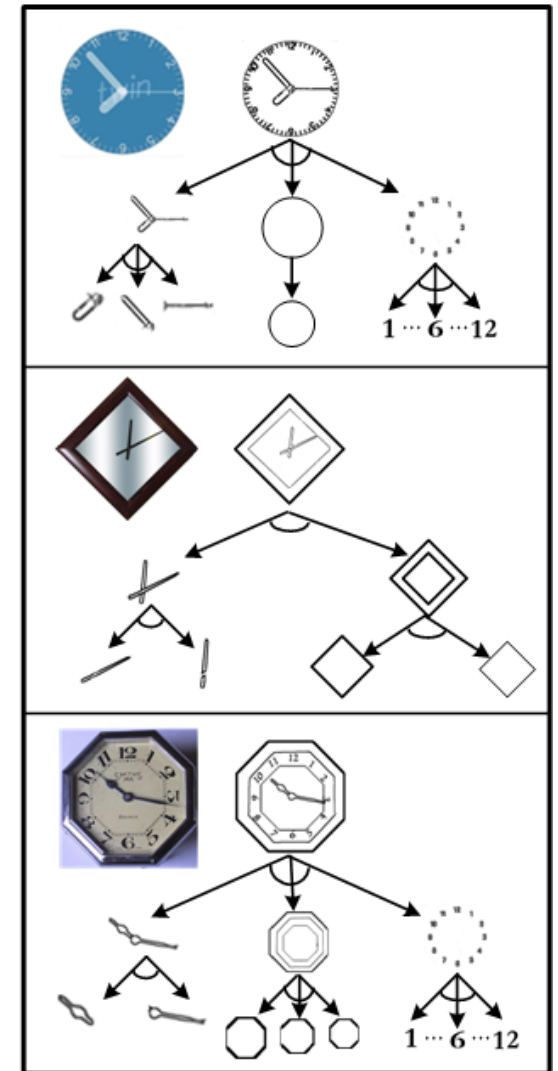
$$L(A) = \{ \text{a, b, c, d, e, f, ...} \}$$

An example: the clock category

(a) And-Or graph



(b) Parsing graphs for instances



Top-down / Bottom-up Inference at all levels

Objective: Constructing parse graphs on-line !

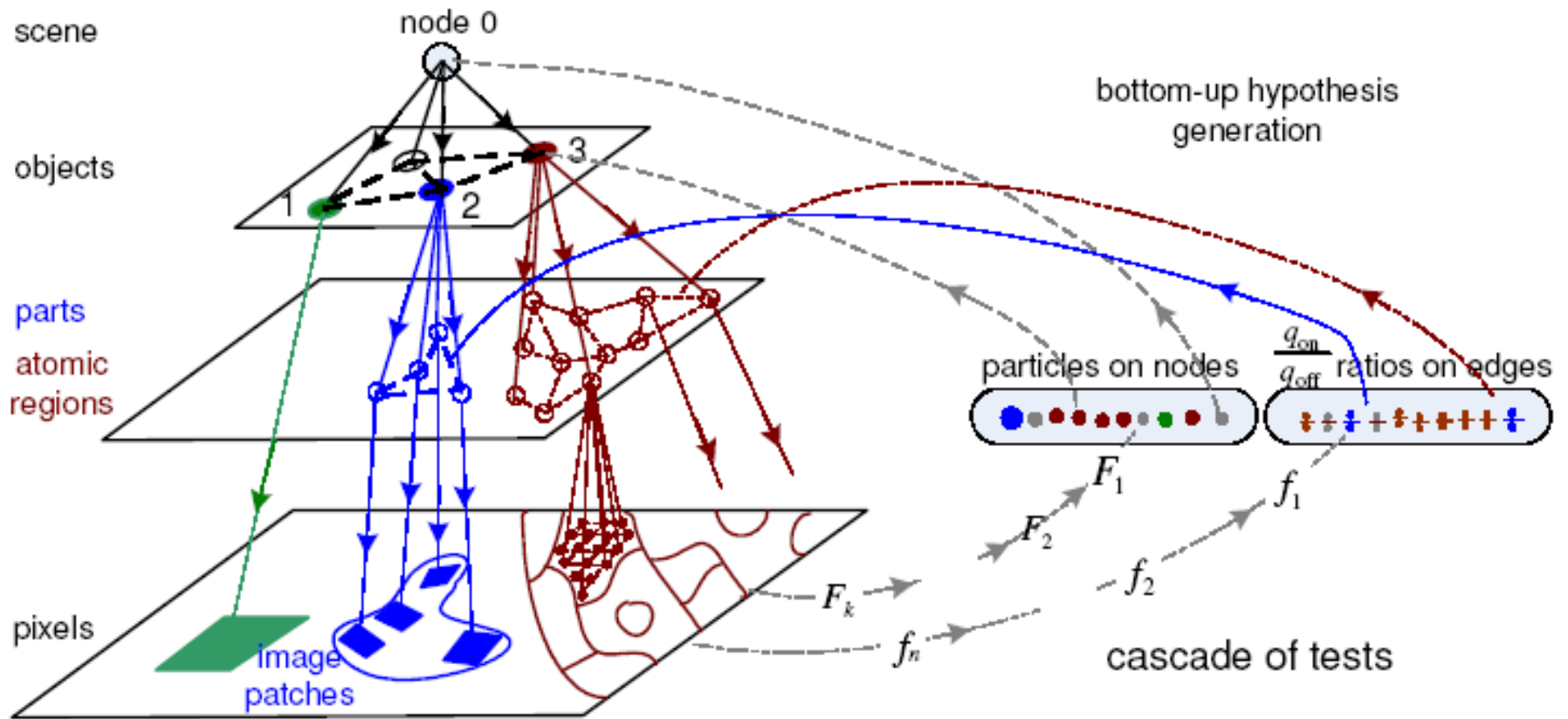
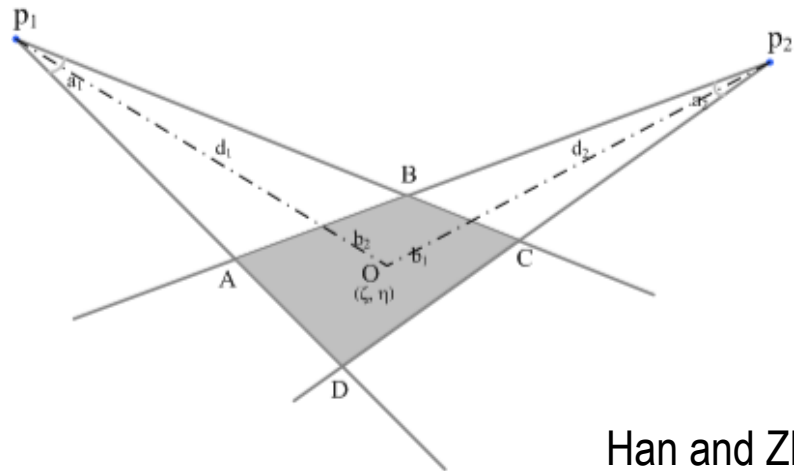


Image parsing by DDMCMC, Tu et al, 2002-05

A simpler and more flexible graph grammar

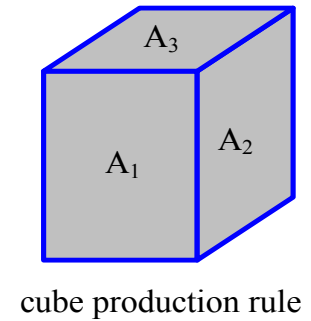
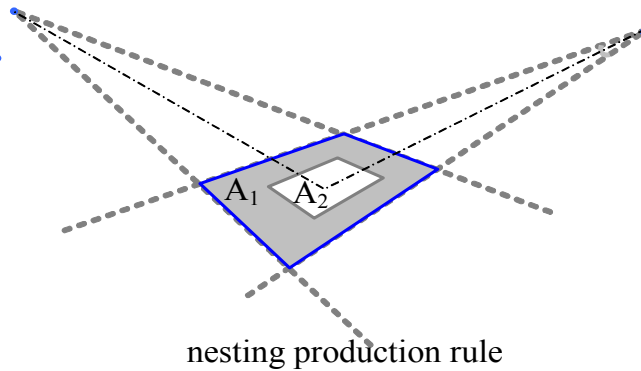
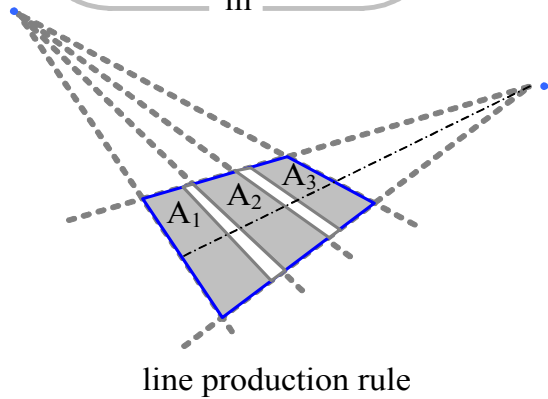
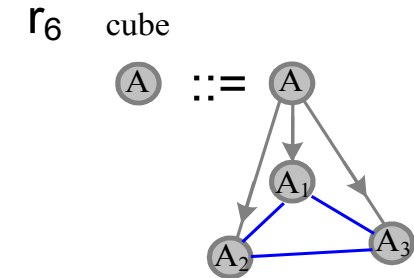
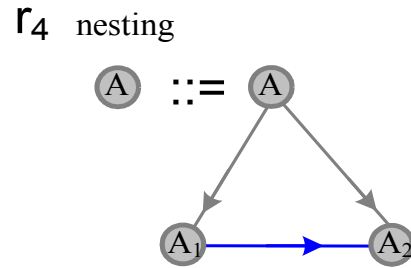
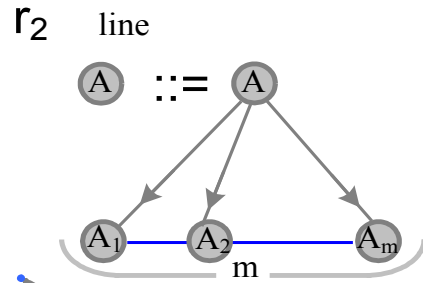
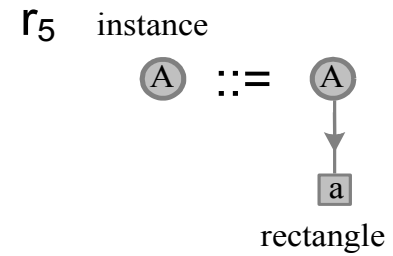
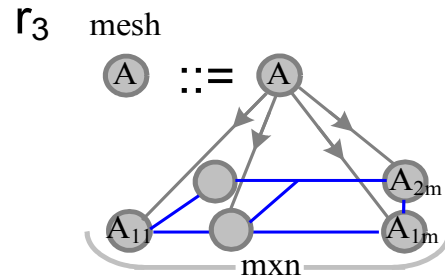
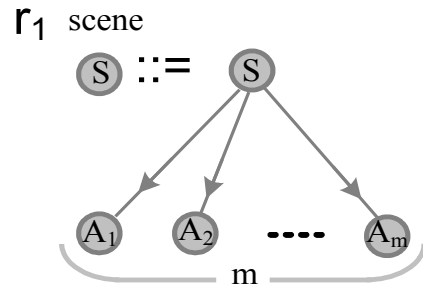


One terminal sub-template
--- a planar rectangle in 3-space

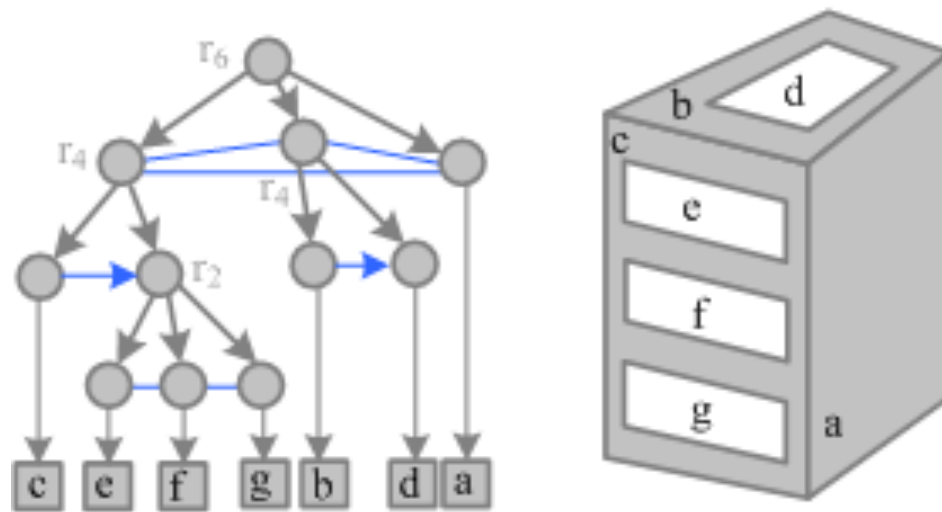
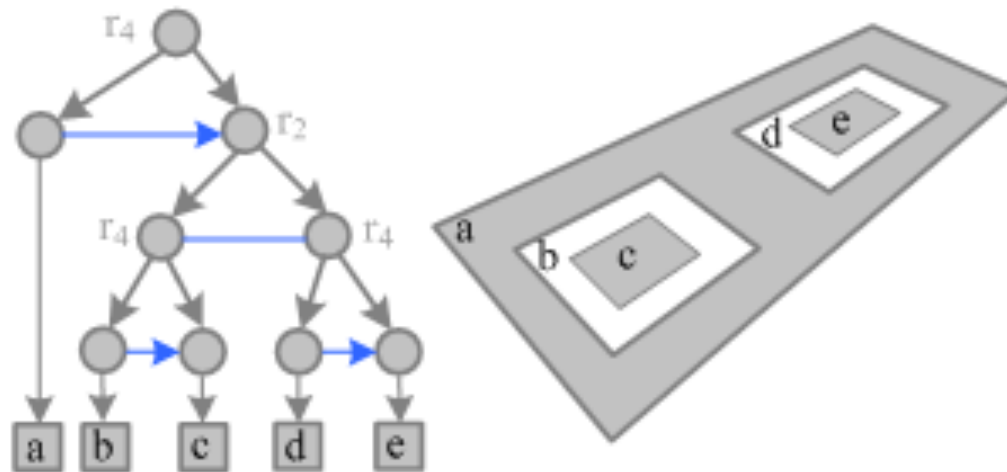


Han and Zhu 2005

Six grammar rules which can be used recursively

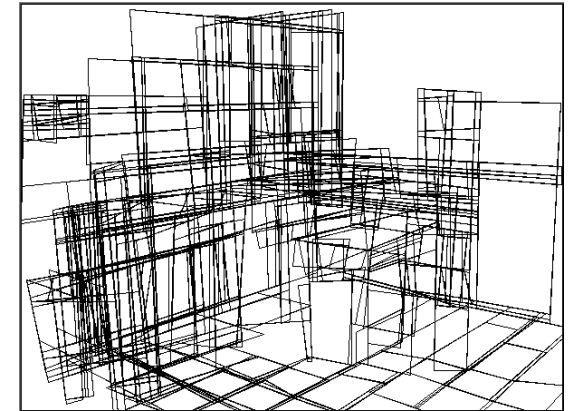
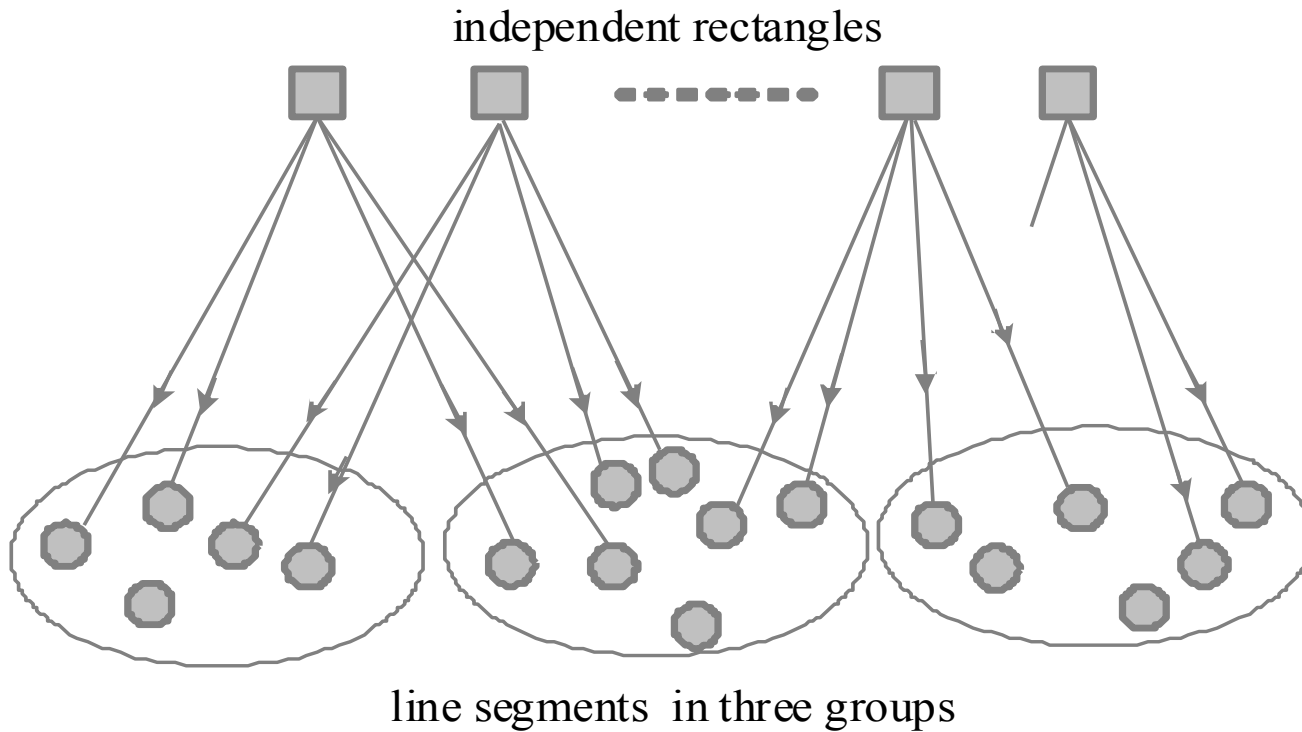


Two configuration examples

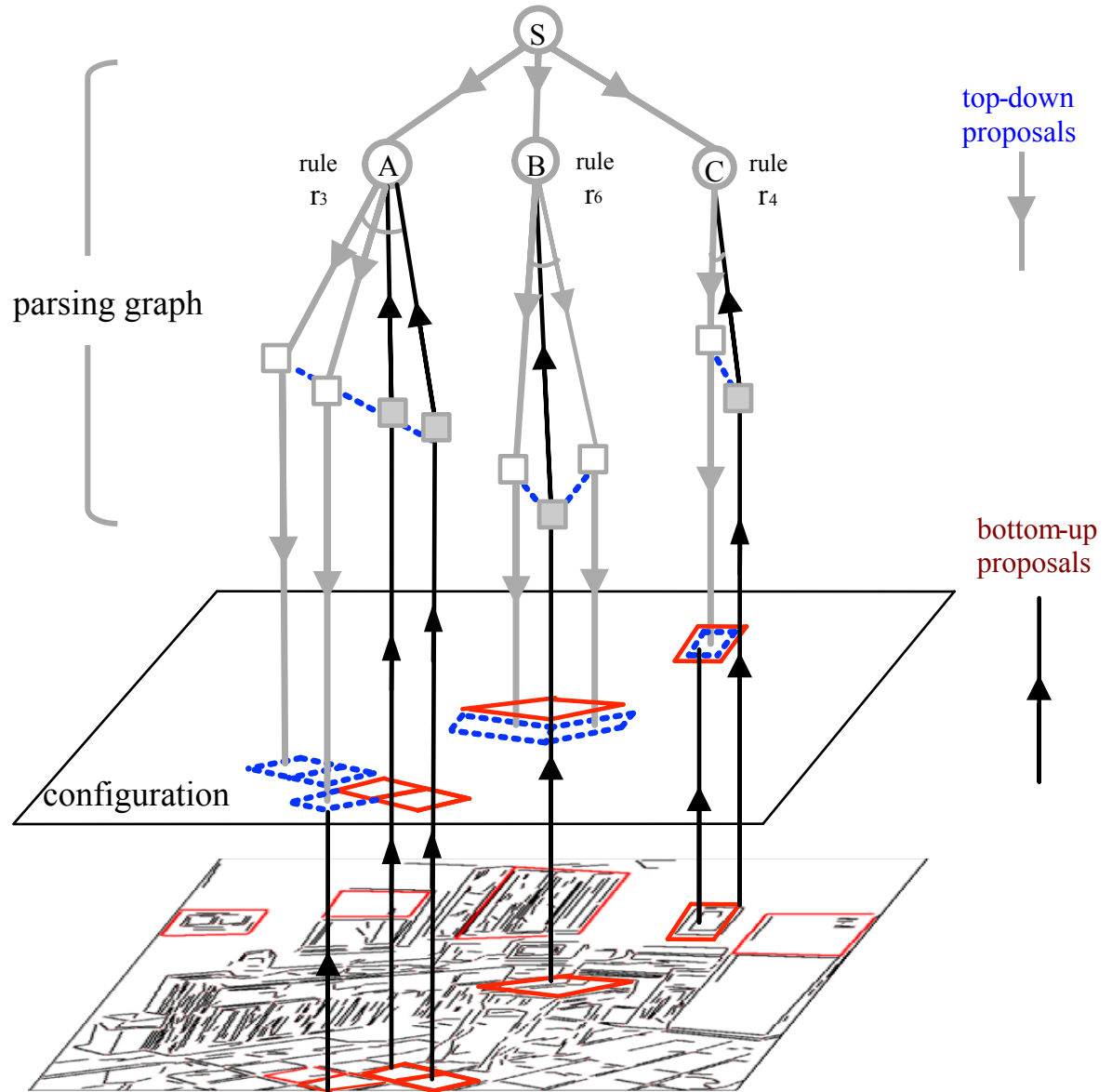


Bottom-up detection (proposal) of rectangles

Each rectangle consists of two pairs of line segments that share a vanish point.

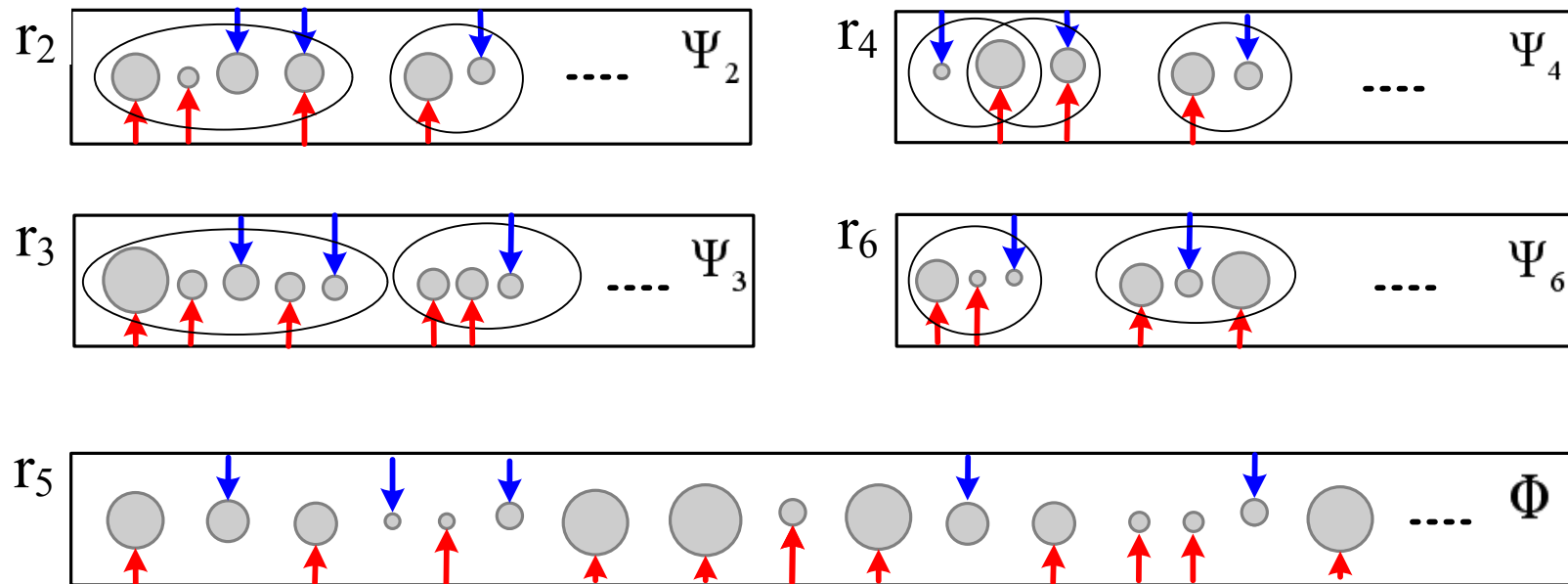


Top-down / bottom-up inference

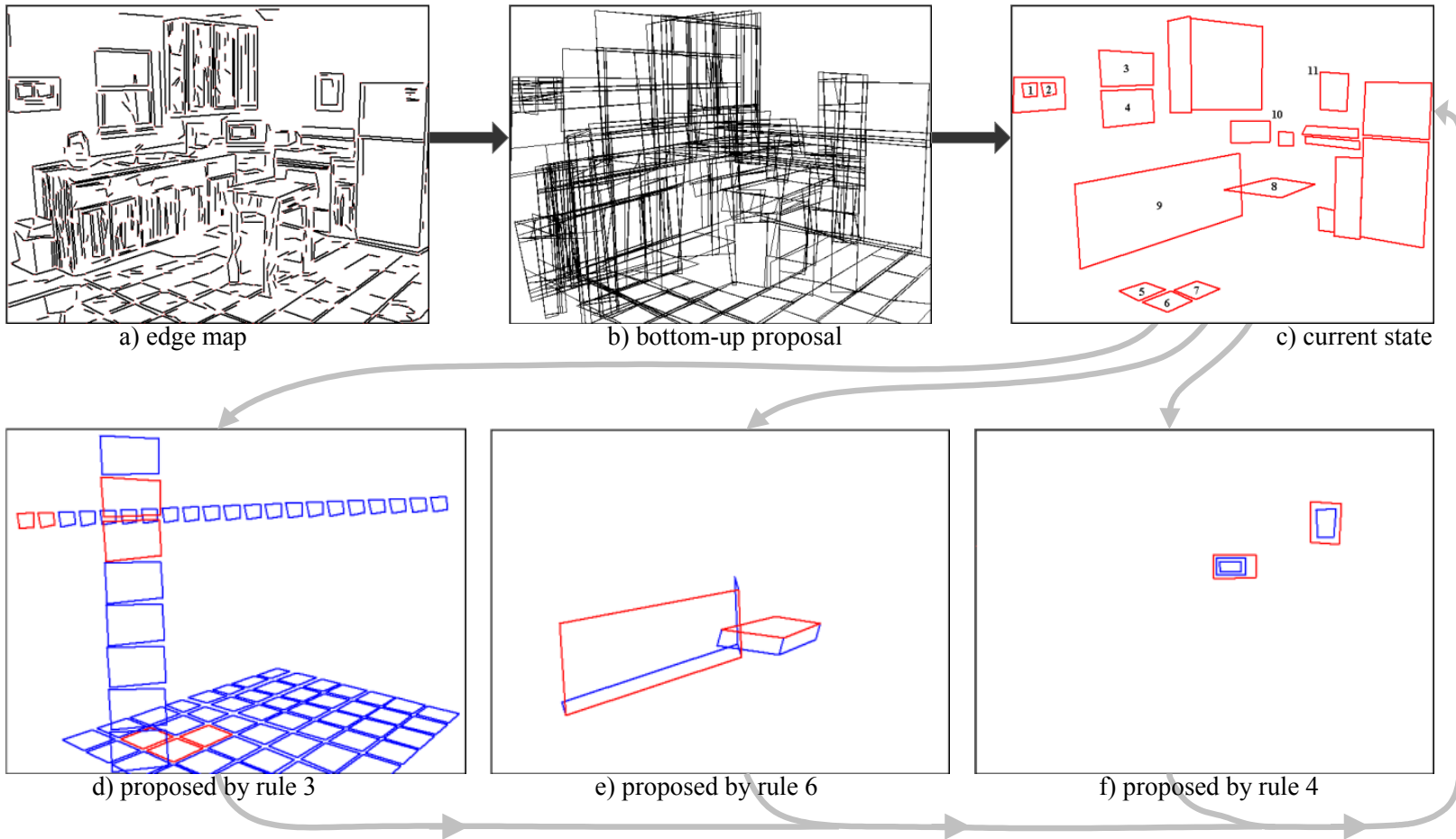


Each grammar rule is an assembly line and maintains an Open-list and Closed-list of particles

A particle is a production rule partially matched, its probability measures an approximated posterior probability ratio.

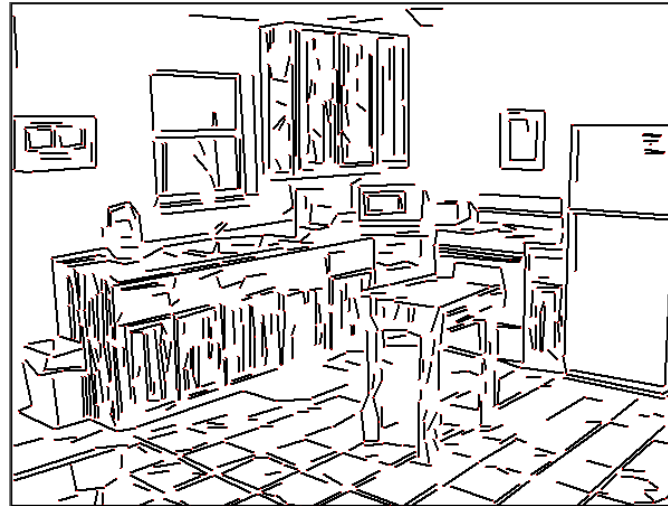


Example of top-down / bottom-up inference

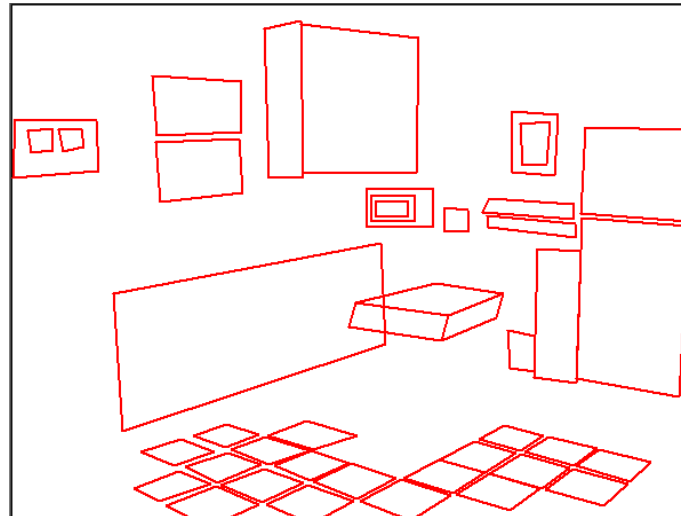


Results

(Han and Zhu, 05)

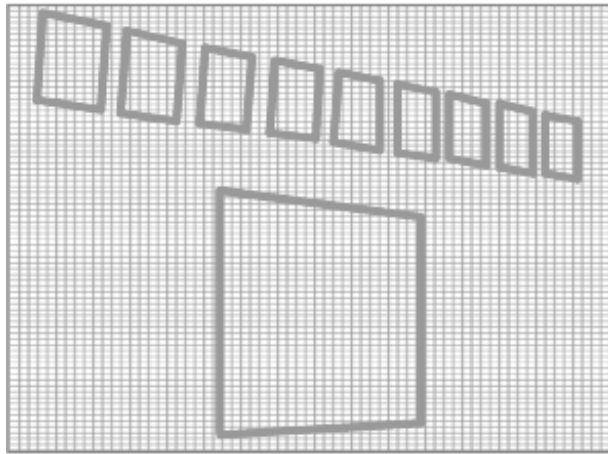


Edge map



Rectangles inferred

Likelihood model based on primal sketch



$$\Lambda = \Lambda_{\text{sk}} \cup \Lambda_{\text{nsk}},$$

$$\Lambda_{\text{sk}} = \cup_{k=1}^N \Lambda_{\text{sk},k}$$

$$\Lambda_{\text{nsk}} = \cup_{m=1}^M \Lambda_{\text{nsk},m},$$

$$\Lambda_{\text{nsk},m_1} \cap \Lambda_{\text{nsk},m_2} = \emptyset, m_1 \neq m_2$$

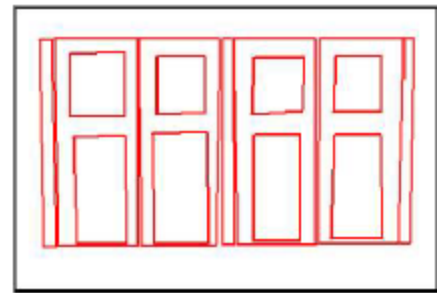
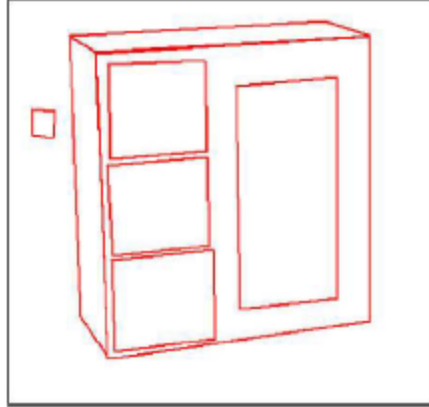
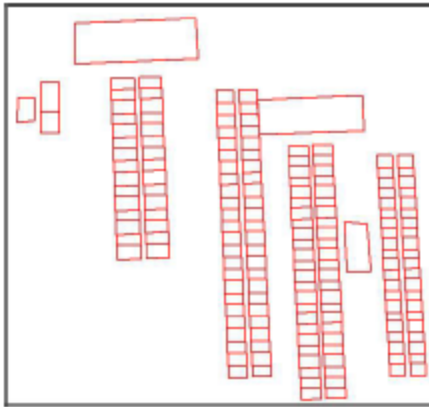
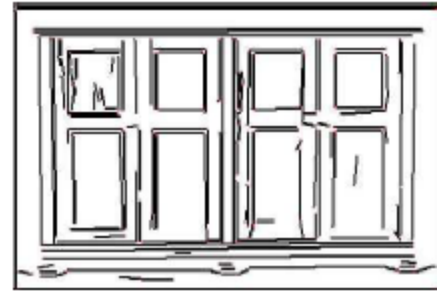
$$p(\mathbf{I}_{\text{sk},k} | C) \propto \exp\left\{- \sum_{(x,y) \in \Lambda_{\text{sk},k}} \frac{(\mathbf{I}(x,y) - B_k(x,y))^2}{2\sigma^2}\right\}$$

$$p(\mathbf{I} | C(\mathbf{G})) = \frac{1}{Z} \exp\left\{- \sum_{k=1}^N \sum_{(x,y) \in \Lambda_{\text{sk},k}} \frac{(\mathbf{I}(x,y) - B_k(x,y))^2}{2\sigma^2} - \sum_{m=1}^M \sum_{i=1}^n \langle \beta_{mi}, h_i(\mathbf{I}_{\Lambda_{\text{nsk},m}}) \rangle\right\}$$

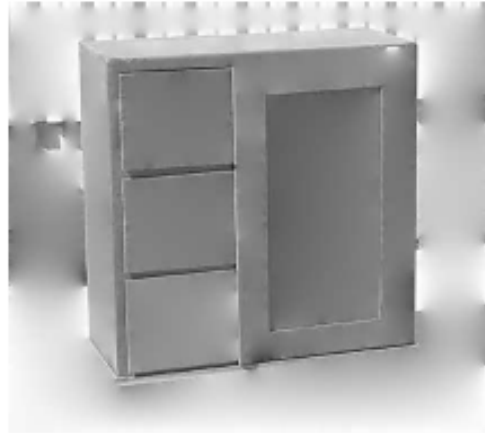
Sep 14, 2005

Synthesis based on the parsing model

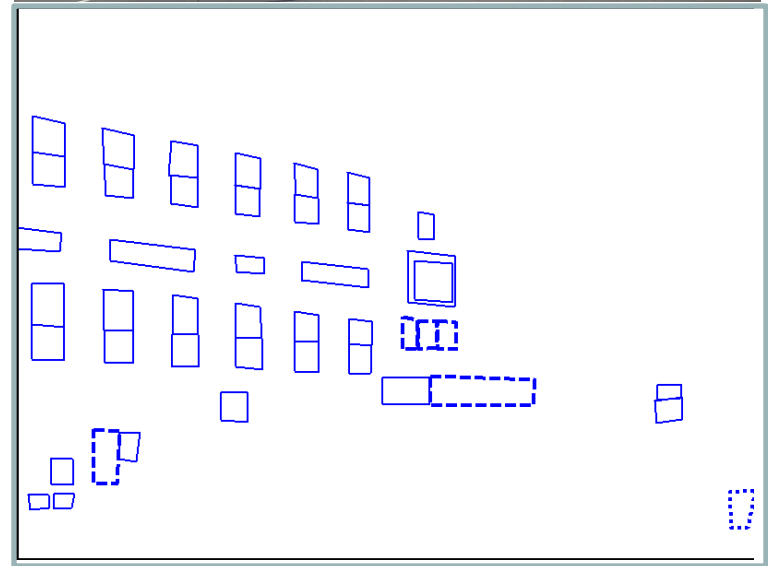
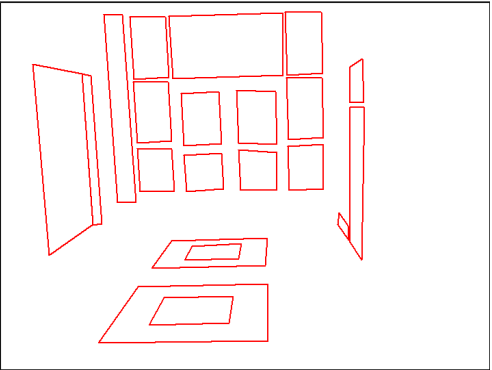
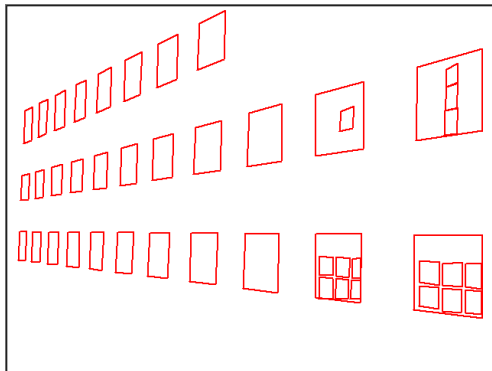
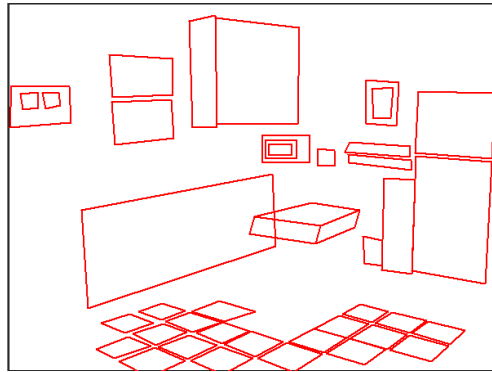




Synthesis based on the parsing model



Parsing rectangular scenes by grammar



How much does top-down improve bottom-up?

In the rectangle experiments:

Han and Zhu, 2005-07

